

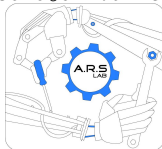
Modelling a Cart

Corrado Santoro

ARSLAB - Autonomous and Robotic Systems Laboratory

Dipartimento di Matematica e Informatica - Università di Catania, Italy

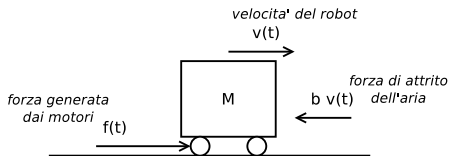
santoro@dmi.unict.it



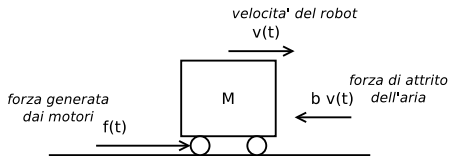
Robotic Systems

A Cart

- Let's consider a **cart** moving over a 1-dimensional space
- We suppose that it has a **mass M** and is equipped with electric motors
- At the instant $T = 0$ we turn-on the motors, so they provide a certain **traction force $f(t)$**
- What is the behaviour of the cart?
- What is the trend of the **speed** over time?
- What is the trend of the **position** over time?



Modelling the Cart

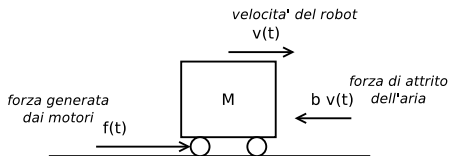


The Second Principle of Dynamics

Let us use the second principle of dynamics: the sum of the forces in a rigid body is equal to the mass' body times the acceleration.

$$\sum F(t) = M a(t)$$

Modelling the Cart



$$f(t) - b v(t) = M a(t)$$

$$f(t) - b v(t) = M \frac{dv(t)}{dt}$$

The “Dotted” Notation

Let's introduce the “**dotted notation**” widely used in physics

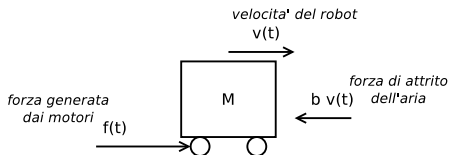
Given $x(t)$ as a function of time, we denote:

$$\dot{x} = \frac{dx(t)}{dt}$$

$$\ddot{x} = \frac{d^2x(t)}{dt^2}$$

...

Modelling the Cart



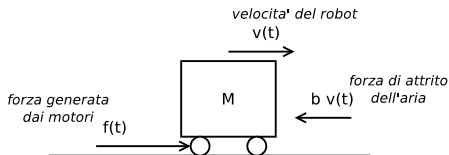
$$f(t) - b v(t) = M a(t)$$

$$f(t) - b v(t) = M \frac{dv(t)}{dt}$$

$$f - b v = M \dot{v}$$

Here **f** is the **input** (stimulus) and **v** is the **output** (effect)

Modelling the Cart



Since we know that **speed** is the derivative of **position (space)**, we can write:

$$\begin{cases} \dot{v} &= -\frac{b}{M}v + \frac{1}{M}f \\ \dot{p} &= v \end{cases}$$

It is a **system of first-order differential equation** that, if solved analytically, gives the analytical expression of v and p as a function of time and stimulus $f(t)$:

$$v = f_1(t, f(t))$$

$$p = f_2(t, f(t))$$

But... the analytical way is the sole solution way that we can consider?

Approximating the Cart

We know that:

$$f'(t) = \lim_{\Delta t \rightarrow 0} \frac{f(t + \Delta t) + f(t)}{\Delta t}$$

If we consider a Δt **really small** we can do the following approximation:

$$f'(t) \simeq \frac{f(t + \Delta t) + f(t)}{\Delta t}$$

Modelling the Cart

Using the approximation, the model:

$$\begin{cases} \dot{v} &= -\frac{b}{M}v + \frac{1}{M}f \\ \dot{p} &= v \end{cases}$$

becomes:

$$\begin{cases} \frac{v(t+\Delta t)-v(t)}{\Delta T} &= -\frac{b}{M}v(t) + \frac{1}{M}f(t) \\ \frac{p(t+\Delta t)-p(t)}{\Delta T} &= v(t) \end{cases}$$

in other words

$$\begin{cases} v(t + \Delta t) &= (1 - \frac{b\Delta T}{M})v(t) + \frac{\Delta T}{M}f(t) \\ p(t + \Delta t) &= p(t) + v(t)\Delta T \end{cases}$$

If we consider a discretisation (or sampling) using the time interval Δt , these relations give the value of v and p at the **next time interval**, or the **updating laws for v and p**

The last relations can be implemented in software in order to simulate the behaviour of the cart

Implementing the Cart

Our cart is an **object** (so we define a **class**) that has some **properties**, speed and position, and a **behaviour**, the updating laws:

```
class Cart:

    def __init__(self, _mass, _friction):
        self.M = _mass
        self.b = _friction
        self.speed = 0
        self.position = 0

    def evaluate(self, delta_t, _force):
        new_speed = (1 - self.b * delta_t / self.M) * self.speed + \
            delta_t * _force / self.M
        new_position = self.position + self.speed * delta_t

        self.speed = new_speed
        self.position = new_position
```

Each time we call the method **evaluate()** the next values of **v** and **p** are computed, therefore a call to that method implies that a **time interval** elapsed (see **tests/test_cart.py** and **tests/test_cart_plot.py**)

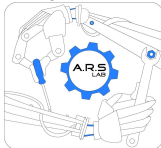
Modelling a Cart

Corrado Santoro

ARSLAB - Autonomous and Robotic Systems Laboratory

Dipartimento di Matematica e Informatica - Università di Catania, Italy

santoro@dmi.unict.it



Robotic Systems