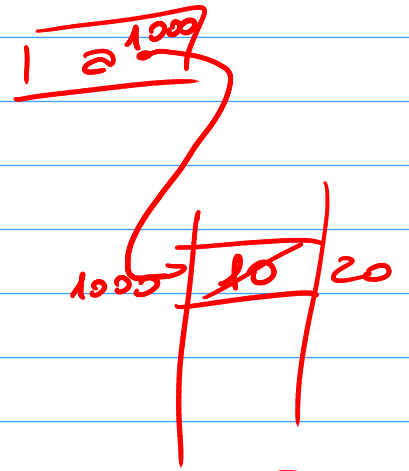


int \*a;

printf("%d\n", a);

int b = \*a; LDR b, [a]

b = 20; MOV b, #20  
\*a = b; STR b, [a]



LDR R0, [R4]

