

A SecSess prototype: Secure Web Session Management

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Session Management (1)

- HTTP is a stateless protocol
- Servers implement the Session Management mechanism to tie multiple requests together
- Session Management allows servers to keeping track of users

Session Management (2)

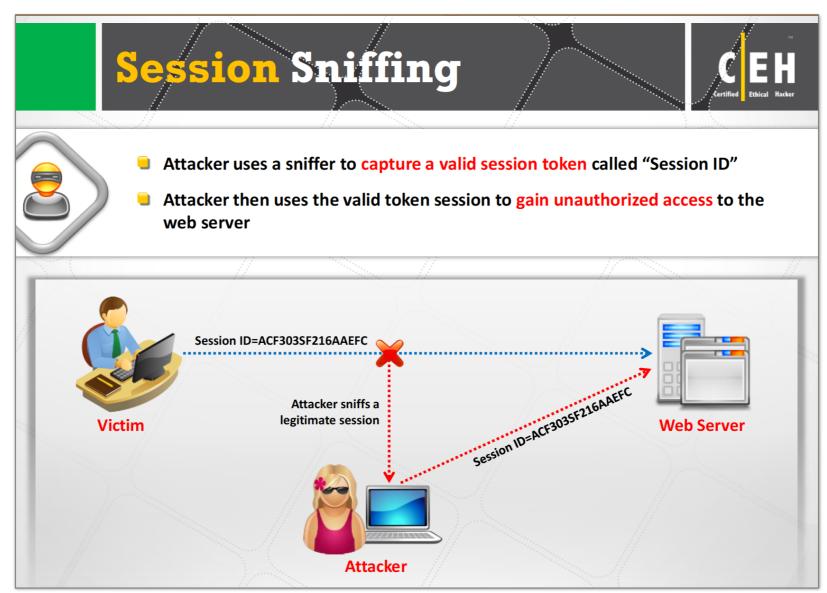
- Session Management is implemented by including an identifier in every requests, the so called *Session ID*
- The Session ID is often referred to as a "bearer token"

The Problem

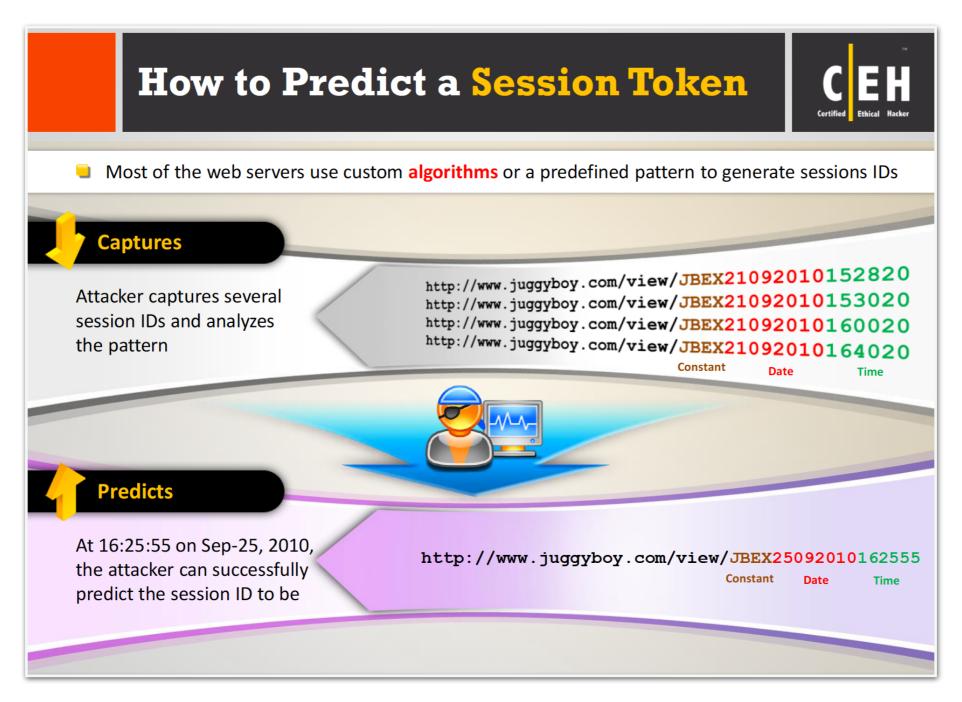
- HTTP is an insecure protocol
- No integrity of data
- Session ID often poorly implemented
- Two major threats: Session Hijacking and Session Fixation
- #2 in Web Application Security risks in OWASP top 10

Session Hijacking(1)

- Taking over an active session between a client and a server
- Effective to bypass authentication mechanisms
- Achieved by Cross Site Scripting (XSS) or sniffing

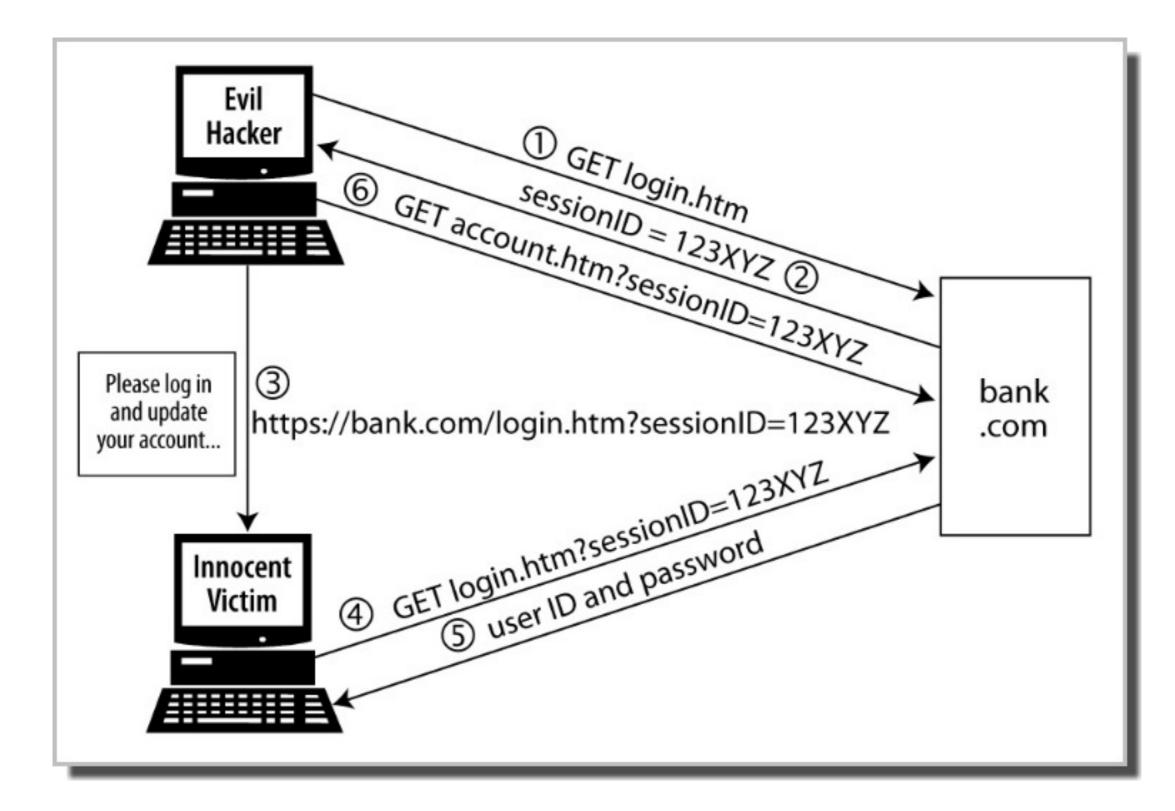


Session Hijacking(2)



(more at: https://www.owasp.org/index.php/XSS_Filter_Evasion_Cheat_Sheet)

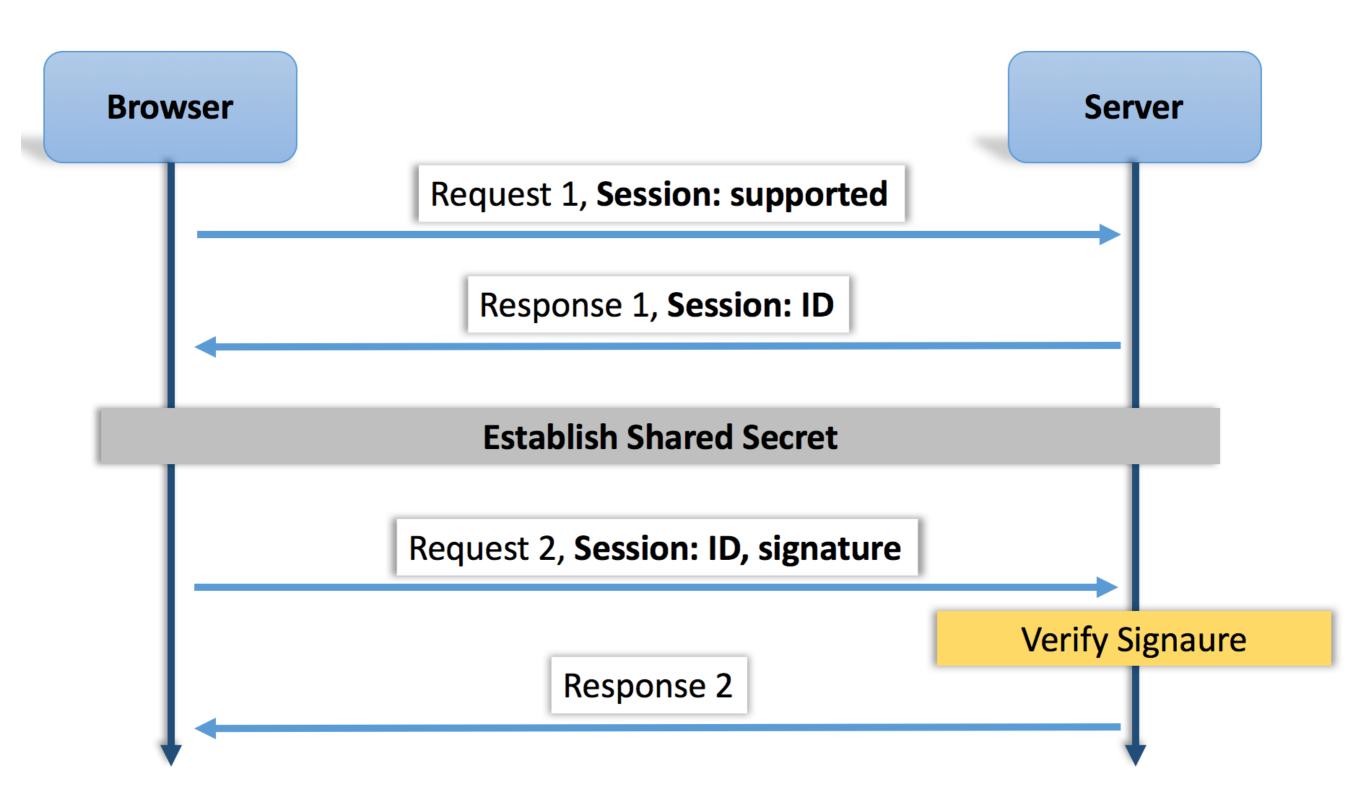
Session Fixation



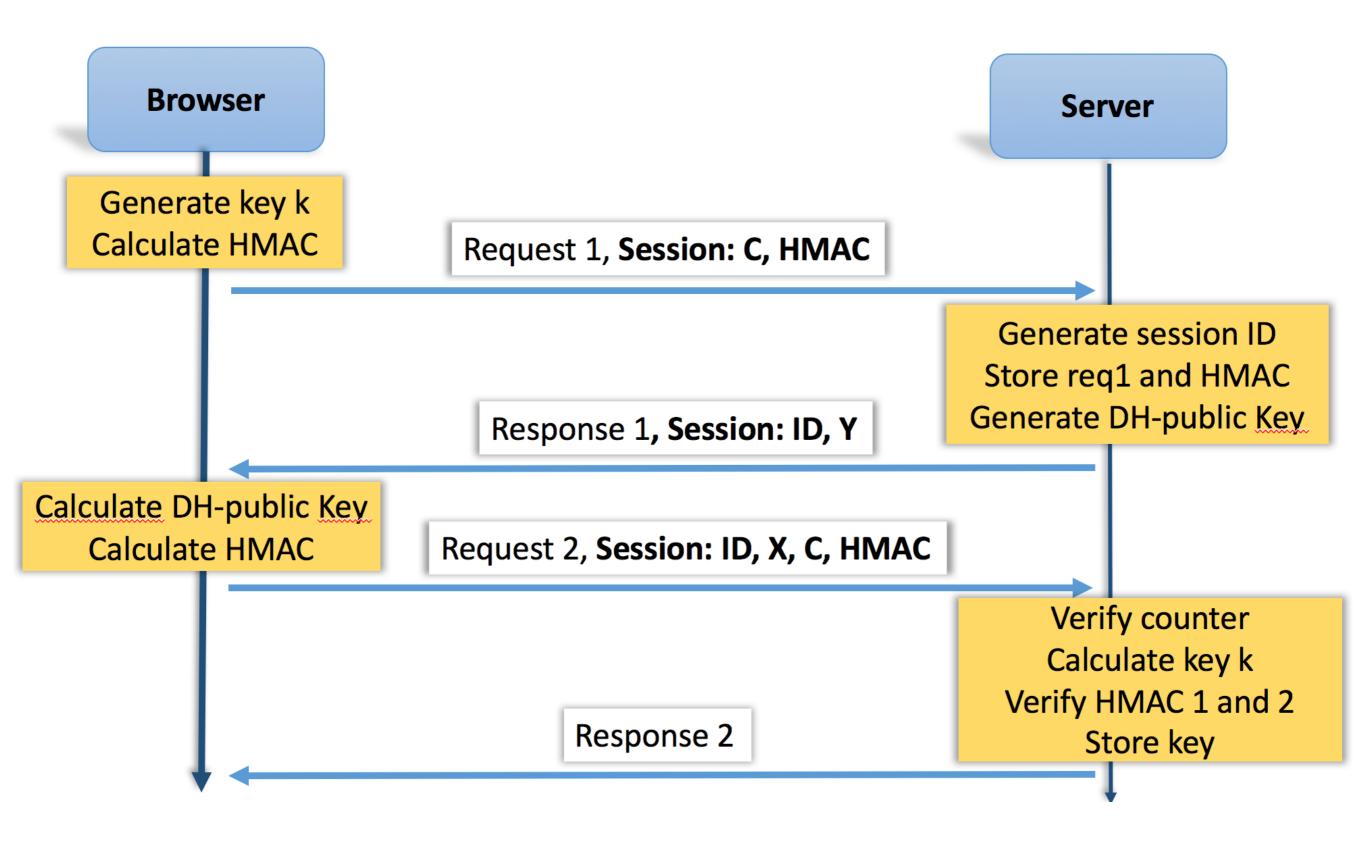
SecSess: Secure Session Management

- Ensures that a session remains between the original initiators
- Is resilient against eavesdropping and inapplication attacks (such as XSS)

Abstract View



More Concrete View



Analysis

- Shared secret gets locked in the browser. Eavesdropping fails
- Every request sent to the server is signed by using the HMAC. Integrity OK
- Replay attacks prevented by using a secure counter

A SecSess Prototype

Main features

- Java implementation of SecSess
- Client through *HttpURLConnection* Java class
- Server through *com.sun.net.httpserver* Java package
- Crypto primitives through *java.security.** & *java.crypto.** packages
- Client sends signed HTTP requests
- Server verifies SecSess compliance of client requests

Computing the HMAC

// SECURITY OBJECTS INITIALIZATION
SecureRandom rand = new SecureRandom();
byte [] seed = rand.generateSeed(20);
rand = new SecureRandom(seed);

```
// KEY USED BY HMAC (MASTER KEY)
KeyGenerator keyGen = KeyGenerator.getInstance("HmacSHA256");
keyGen.init(rand);
SecretKey masterKey= keyGen.generateKey();
byte [] masterKeyEncoded = masterKey.getEncoded();
String masterKeyStr = Base64.getEncoder().encodeToString(masterKeyEncoded);
```

// COMPUTING HMAC VALUE

```
Mac clientMac = Mac.getInstance("HmacSHA256");
clientMac.init(masterKey);
byte[] req1ToBeSignedEncoded = req1ToBeSigned.getBytes("UTF8");
byte[] req1Signed= clientMac.doFinal(req1ToBeSignedEncoded);
String req1SignedStr = Base64.getEncoder().encodeToString(req1Signed);
```

Computing the Diffie-Hellman Key

// Instancing a DH parameters generator object
AlgorithmParameterGenerator parameterGen = AlgorithmParameterGenerator.getInstance("DH");
parameterGen.init(1024,rand);

// Generating DH parameters: prime large number p, rootprimitive g(generator)
AlgorithmParameters parameters = parameterGen.generateParameters();
DHParameterSpec diffieHellmanSpec = (DHParameterSpec)parameters.getParameterSpec(DHParameterSpec.class);

```
// Server generates its key pair (Xa private, Ya public) for the DH Key exchange
KeyPairGenerator serverKeysGen = KeyPairGenerator.getInstance("DH");
serverKeysGen.initialize(diffieHellmanSpec);
KeyPair serverKeys = serverKeysGen.generateKeyPair();
```

```
// Server generates its KeyAgreement object
KeyAgreement serverKeyAgree = KeyAgreement.getInstance("DH");
serverKeyAgree.init(serverKeys.getPrivate());
```

```
//here Server encodes its public key (to send it to the Client) first as a byte array, then as string
byte [] serverPubKeyEncoded = serverKeys.getPublic().getEncoded();
String serverPubKeyEncodedStr= Base64.getEncoder().encodeToString(serverPubKeyEncoded);
```

Client's request #2

```
// OPENING CONNECTION TO THE SERVER
URL url = new URL(urlReq2);
HttpURLConnection con = (HttpURLConnection) url.openConnection();
System.out.println("connection opened.");
```

```
con.setRequestMethod(method);
```

```
con.setRequestProperty("Counter",cnt);
con.setRequestProperty("HMAC",req2SignedStr);
con.setRequestProperty("Session-ID",sid);
con.setRequestProperty("DH-PublicKey",clientPubKeyEncodedStr);
con.setRequestProperty("Ciphertext",ciphertextStr);
con.setRequestProperty("Params",paramsEncodedStr);
System.out.println("sending second request to the server...");
System.out.println();
```

```
responseCode=con.getResponseCode();
System.out.println("Response Code: "+responseCode);
```

```
Map<String, List<String>> map = con.getHeaderFields();
System.out.println("Response Header:");
for (Map.Entry<String, List<String>> entry : map.entrySet()) {
System.out.println(entry.getKey()+" : "+entry.getValue());
System.out.println();
}
```

Server's handling request #2

private class req2Handler implements HttpHandler{

```
public void handle(HttpExchange exchange){
```

```
try{
```

```
InetSocketAddress addr=exchange.getRemoteAddress();
System.out.println("Client connected: "+addr.toString()+" ,hostname: "+addr.getHostName());
System.out.println("Processing second request...");
System.out.println();
```

```
Headers header = exchange.getRequestHeaders();
method= exchange.getRequestMethod();
System.out.println("method: "+method);
```

```
req2singned = header.getFirst("HMAC");
System.out.println("HMAC value request2: "+req2singned);
```

```
long counterReq2= Long.parseLong(header.getFirst("Counter"));
System.out.println("Counter value request2: "+counterReq2);
```

```
sid[1] =header.getFirst("Session-ID");
System.out.println("Session-ID value request 2: "+sid[1]);
```

```
clientPubKey=header.getFirst("DH-PublicKey");
System.out.println("Client DH Public Key: "+clientPubKey);
```

```
ciphertextStr=header.getFirst("Ciphertext");
System.out.println("AES Ciphertext: "+ciphertextStr);
```

```
paramsStr=header.getFirst("Params");
System.out.println("AES parameters: "+paramsStr);
```

```
host = header.getFirst("Host");
path = exchange.getRequestURI().getRawPath();
System.out.println("Remote host: "+host+path);
System.out.println();
```

Server's validation (1)

```
if(sid[1].equals(sid[0])){
```

```
counter++;
```

```
System.out.println("Session ID validated.");
```

```
if(counter==counterReq2){
```

```
System.out.println("Counter Validated. Proceeding with the encrytpion phase... ");
System.out.println();
```

```
KeyFactory serverKeyFactory = KeyFactory.getInstance("DH");
byte [] clientPubKeyEncodedReceived = Base64.getDecoder().decode(clientPubKey);
X509EncodedKeySpec x509KeySpec2 = new X509EncodedKeySpec(clientPubKeyEncodedReceived);
PublicKey clientDHPubKey = serverKeyFactory.generatePublic(x509KeySpec2);
```

```
serverKeyAgree.doPhase(clientDHPubKey,true);
```

```
SecretKey serverAESKey = serverKeyAgree.generateSecret("AES");
byte [] serverAESKeyEncoded = serverAESKey.getEncoded();
```

```
AlgorithmParameters aesParams = AlgorithmParameters.getInstance("AES");
byte [] paramsEncoded = Base64.getDecoder().decode(paramsStr);
aesParams.init(paramsEncoded);
Cipher serverCipher = Cipher.getInstance("AES/CBC/PKCS5Padding");
serverCipher.init(Cipher.DECRYPT_MODE, serverAESKey,aesParams);
byte [] ciphertext = Base64.getDecoder().decode(ciphertextStr);
byte [] decrypted = serverCipher.doFinal(ciphertext);
SecretKey masterKey = new SecretKeySpec(decrypted,"HmacSHA256");
byte [] masterKeyServer = masterKey.getEncoded();
String masterKeyServerStr= Base64.getEncoder().encodeToString(masterKeyServer);
```

Server's validation (2)

```
Mac serverMac = Mac.getInstance("HmacSHA256");
serverMac.init(masterKey);
byte[] req1SignedEncoded = req1ToBeVerified.getBytes("UTF8");
byte[] req1ServerSigned= serverMac.doFinal(req1SignedEncoded);
```

```
String req1ServerSignedStr = Base64.getEncoder().encodeToString(req1ServerSigned);
System.out.println("Hmac request 1 value computed:");
System.out.println(req1ServerSignedStr);
```

```
if(req1ServerSignedStr.equals(req1singned)==true){
    System.out.println();
    System.out.println("Request 1 Ok. Validating Request 2...");
    System.out.println();
    byte [] req2SignedEncoded = req2ToBeVerified.getBytes("UTF8");
    byte [] req2ServerSigned= serverMac.doFinal(req2SignedEncoded);
```

```
String req2ServerSignedStr = Base64.getEncoder().encodeToString(req2ServerSigned);
System.out.println("Hmac request 2 value computed:");
System.out.println(req2ServerSignedStr);
```

```
if(req2ServerSignedStr.equals(req2singned)==true){
    System.out.println();
    System.out.println("Request 2 Ok. All Parameters validated. Session fully established. Well Done!");
    System.out.println();
    Weaders client = exchange getBesperseHeaders();
```

```
Headers client = exchange.getResponseHeaders();
client.add("Session-ID",sid[0]);
client.add("SecSess status","Session fully established. Well done!");
exchange.sendResponseHeaders(200,0);
System.out.println("response sent.");
```

}

Network Activity (1)

Wireshark · Follow TCP Stream (tcp.stream eq 0) · wireshark_pcapng_lo0_20161109145605_s006Po

<pre>GET /loginRequest1 HTTP/1.1 Counter: 1045872465 HMAC: Lm5oNqEv1Xi4afLRP7Tpsl/xv0mbkAwnnUT8rHlz0c8= User-Agent: Java/1.8.0_74 Host: localhost:8080 Accept: text/html, image/gif, image/jpeg, *; q=.2, */*; q=.2 Connection: keep-alive</pre>	
HTTP/1.1 200 OK Session-id: 2qkv36q7834s2msm0jdpp7i259 Date: Wed, 09 Nov 2016 13:56:14 GMT Transfer-encoding: chunked Dh-publickey: MIIBpTCCARoGCSqGSIb3DQEDATCCAQsCgYEA0x1vPcGYI6tShfa37402jJneDR/ 3NUXEZYThyceCYb6Q0nocu7Wboq/y+v1UrJMVvtXjQLhBKEUjeG01CNb1cXjU8VBIWGwNqsPGDKCxd6Cd +4US8m17cn8PBfxsDdokcwW0Hh8HVeqUh1y0OTCRoCeW+p04ZVluhguY1MHYOT0CgYBpxCVFCdb+8a/usQgw60R0n0 +FiJnv7KCB087TS/KvUTG706QLds1rqhiN2P0eNA+L/5SDEeI2T9fdyAWwFv+x12fFLnmqrXUm0vayN/oU/JzhSeFZ +SFd4dwjbT9NT6ZK8P2KGJJ5h67biZJSY18YLbWoPFODhb+nDAICA/ 8DgYQAAoGAFXo5PL4gSfrpUNUbiWMu7Aes6hZGMauzPLPgD7Cb2nqyt5s8vJKgfP/GNZsB2GoV4XIgRPxHsvPEgrFv +3Lvl0sgB3Zdmt8Ta3BBxB0/ZWPHM2zj+1Pm6qQjzXwDHoC2M+SN1WzSMpxWdfbXoInl08ukeH6uxGfp6I=	e5T5lqtR
1 client pkt(s), 1 server pkt(s), 1 turn.	
Entire conversation (947 bytes) Show data as ASCII	Stream 0 🗘
Find:	Find Next
Help Hide this stream Print Save as	Close

Network Activity (2)

Wireshark · Follow TCP Stream (tcp.stream eq 1) · wireshark_pcapng_lo0_20161109145605_s006Po

<pre>GET /loginRequest2 HTTP/1.1 Counter: 1045872466 HMAC: LqbxWpnrJt02wsMsDDVPwjMB3XYj+0mqVyQ9dur8pjk= Session-ID: 2qkv36q7834s2msm0jdpp7i259 DH-PublicKey: MIIBpTCCARoGCSQGSIb3DQEDATCCAQsCgYEA0x1vPcGYI6tShfa37402jJneDR/ SNIVXE7NyceCYb60qnocu7Wb0q/y+v1UrJWvtXjQLhBKEUje601CNb1cXjU8VBIWGwNqsP6DKCxd6Cd +4US8m17cn8PBfxsDdokcwW0Hh8HVeqUh1y00TCRoCeW+p04ZVluhguY1MHYOT0CgYBpxCVFCdb+8a/usQgw60R0n0 +FiJnv7KCB087T5/KvUTG706QLds1rqhiN2P0eNA+L/SSDEEI279fdyAWr+x12fFLnmqrXUm0vayN/oU/JzhSeFZe +SFd4dwjbT9NT6ZK8P2KGJJ5h67biZJSY18YLbWoPF0Dhb+nDAICA/ B0gYQAA6GAWuwSKvKG62D1JEVPT7DRQxtWorR9QsqpjDXwXYJdIzuFnHekdh7Df7KU8NYTDP+Q+ZBeAbbnWeYGHUbP> +PW6Q8e3UPmwob4MNwHHca/LbWUNTMLyrw5BIdKE008oIWdVyzyi9iiZbPvSuaQdn3CZ2GjXmgeaoLpTumIA= Ciphertext: IDcfAFKNRnTGK6RHdH135bdU/oLRGAY7NjbM0lBhB4R5V1W3QtsUvCJ00BUFEsoW Params: BB8YAcyFK8103zh1zVJmpeQM User-Agent: Java/1.8.0_74 Host: localhost:8080 Accept: text/html, image/gif, image/jpeg, *; q=.2, */*; q=.2 Connection: keep-alive HTTP/1.1 200 OK Session-id: 2qkv36q7834s2msm0jdpp7i259 Date: Wed, 09 Nov 2016 13:56:14 GMT Transfer-encoding: chunked Secsess status: Session fully established. Well done!</pre>	
1 client pkt(s), 1 server pkt(s), 1 turn.	
Entire conversation (1154 bytes)	Stream 1 🗘
Find:	Find Next
Help Hide this stream Print Save as	Close

Conclusions

- SecSess addresses session hijacking & session fixation attacks
- SecSess inherits the limitations of asymmetric crypto (cannot prevent MITM attacks due to lack of certified keys)
- Any questions ?