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Analysis of Attacks to Multi-Protocols

mWSF05

Catania, 16 Dicembre 2005

The 2005 miniWorkshop on
1
Security Frameworks

INTRODUCTION



Many formal methods in last years
have been developed

These analysis supposed that protocols run
in isolation

MAIN QUESTIONS



**Is it realistic to assume that one
protocol is the only protocol
on the network?**

MAIN QUESTIONS



Can protocols interact ?

**Could this interaction be used by
an intruder?**

KEY INFRASTRUCTURES



Use different key structures

Not always a good idea:

- 1) Key distribution/management problems
- 2) Limited Resources (smartcards)

MULTI-PROTOCOL ATTACK



An attack that involves more than one protocol sharing network and key structures is called multi-protocol attack

The intruder uses messages from different instances of different protocols

CHOSSEN PROTOCOL ATTACK



Kelsey, Schneier, Wagner

Given a correct security protocol, there exists another correct security protocol, such that their composition is incorrect.

- Chosen Protocol
- Target Protocol



Lowe's Version of Needham-Schroeder

Message 1. $A \rightarrow S : A.S.B$

Message 2. $S \rightarrow A : S.A. \{PK(B),B\}_{PKS(S)}$

Message 3. $A \rightarrow B : A.B. \{N_a.A\}_{PK(B)}$

Message 4. $B \rightarrow S : B.S.A$

Message 5. $S \rightarrow B : S.B. \{PK(A),A\}_{PKS(S)}$

Message 6. $B \rightarrow A : B.A. \{N_a.N_b.B\}_{PK(A)}$

Message 7. $A \rightarrow B : A.B. \{N_b\}_{PK(B)}$

CHOSEN PROTOCOL



Message i. $B \rightarrow A : B.A. \{M.N_b.B\}_{PK(A)}$

Message ii. $A \rightarrow B : A.B. \{N_b.B\}_{PKS(A)}$

Message I) has the same structure of 6)

CHOSEN PROTOCOL ATTACK

target

Message 3. $E_A \rightarrow B : A.B. \{N_a.A\}_{PK(B)}$

Message 6. $B \rightarrow E_A : B.A. \{N_a.N_b.B\}_{PK(A)}$

chosen



Message i. $E_B \rightarrow A : B.A. \{M=N_a.N_b.B\}_{PK(A)}$

Message ii. $A \rightarrow E_B : A.B. \{N_b.B\}_{PKS(A)}$

Message 7. $E_A \rightarrow B : A.B. \{N_b\}_{PK(B)}$

B authenticates E_A as A

MULTI-PROTOCOL GUESSING ATTACKS



Guessing Attack: attack where an attacker guesses a poorly chosen secret and then seeks to verify that guess using other information.

Multi-Protocol Guessing Attack:
information comes from messages of
other protocols

ASSUMPTIONS



- 1) The passwords being guessed have low entropy**
- 2) The verification of a guess does not need on-line interaction with other parties**

Failed attempts are undetectable



EKE (Encrypted Key Exchange)

Msg 1. $a \rightarrow b : \{pk_a\}_{passwd(a,b)}$

Msg 2. $b \rightarrow a : \{\{k\}_{pk_a}\}_{passwd(a,b)}$

Msg 3. $a \rightarrow s : \{n_a\}_k$

Msg 4. $s \rightarrow a : \{(n_a, n_b)\}_k$

Msg 5. $a \rightarrow s : \{n_b\}_k$

GONG

Msg 1. $a \rightarrow b : \cancel{\times} n\}_{k1}$

Msg 2. $b \rightarrow a : \{f(n)\}_{passwd(a)}$

ATTACK

EKE (Encrypted Key Exchange)

Msg 1. $a \rightarrow b: \{pk_a\}_{passwd(a,b)}$

Msg 2. $b \rightarrow a: \{\{k\}_{pk_a}\}_{passwd(a,b)}$

Msg 3. $a \rightarrow s: \{n_a\}_k$

Msg 4. $s \rightarrow a: \{(n_a, n_b)\}_k$

Msg 5. $a \rightarrow s: \{n_b\}_k$



GONG

Msg i. $a \rightarrow b: \{n\}_{k_1}$

Msg ii. $b \rightarrow a: \{f(n)\}_{passwd(a)}$

1. Guess $passwd(a,b)$ from Msg 1 to obtain pk_a

2. Guess $passwd(a)$ from Msg ii. to obtain $f(n)$

3. Learn n from $f(n)$, encode it with pk_a

4. Compare this value with Msg i

If the values coincide, attack takes place.

LITERATURE SAYS...



For all correct protocols, there exists a protocol attack such that the composition contains a security flaw.

- .
- .
- .

What happens with composition of actual protocols?

- .
- .
- .

If all the protocols have been designed according to the guidelines, executing them in parallel will not introduce any new attack.

INTRODUCING THE ANALYSIS



Analysis and tests of Multi-protocol attacks by Cas Cremers

Analyzed two and three concurrent protocols from Clark and Jacob library, SPORE library and works of Boyd and Mathuria

Analyzed 30 different protocols

PROPERTIES



Protocols have been tested on three properties:

- 1) Secrecy**
- 2) Agreement**
- 3) Synchronisation**



Most agents cannot verify the values received

When an agent expects e.g. a Nonce and accepts:

- 1) Only constants of type Nonce → **No Type Flaws**
- 2) Any simple constants → **Basic Type Flaws**
- 3) Any terms → **Full Type Flaws**

RESULTS



No Type Flaws allowed:
38 Multi-protocols attacks

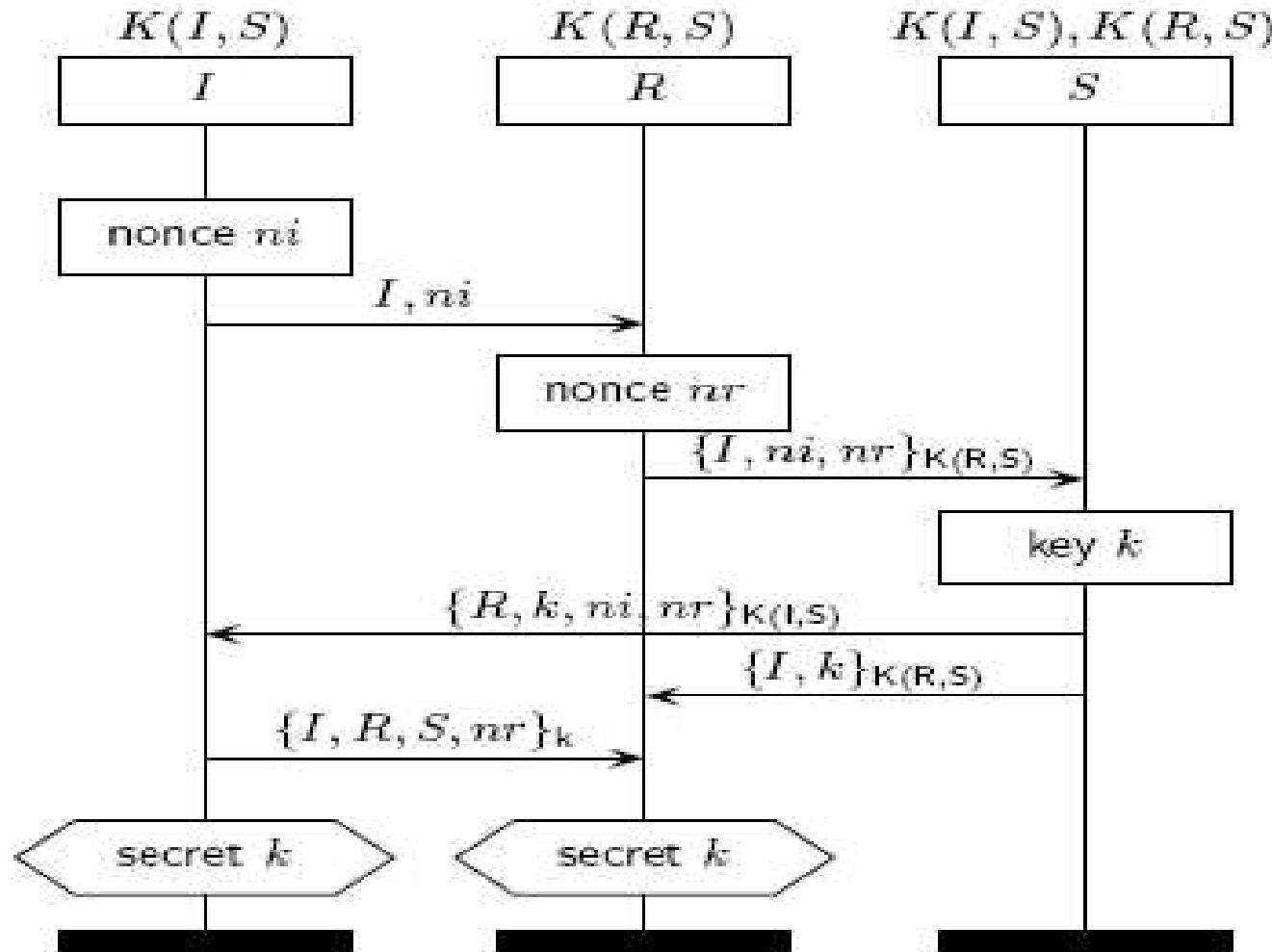
Basic Type Flaws allowed:
41 Multi-protocols attacks

Full Type Flaws allowed:
83 Multi-protocols attacks

YAHALOM-LOWE



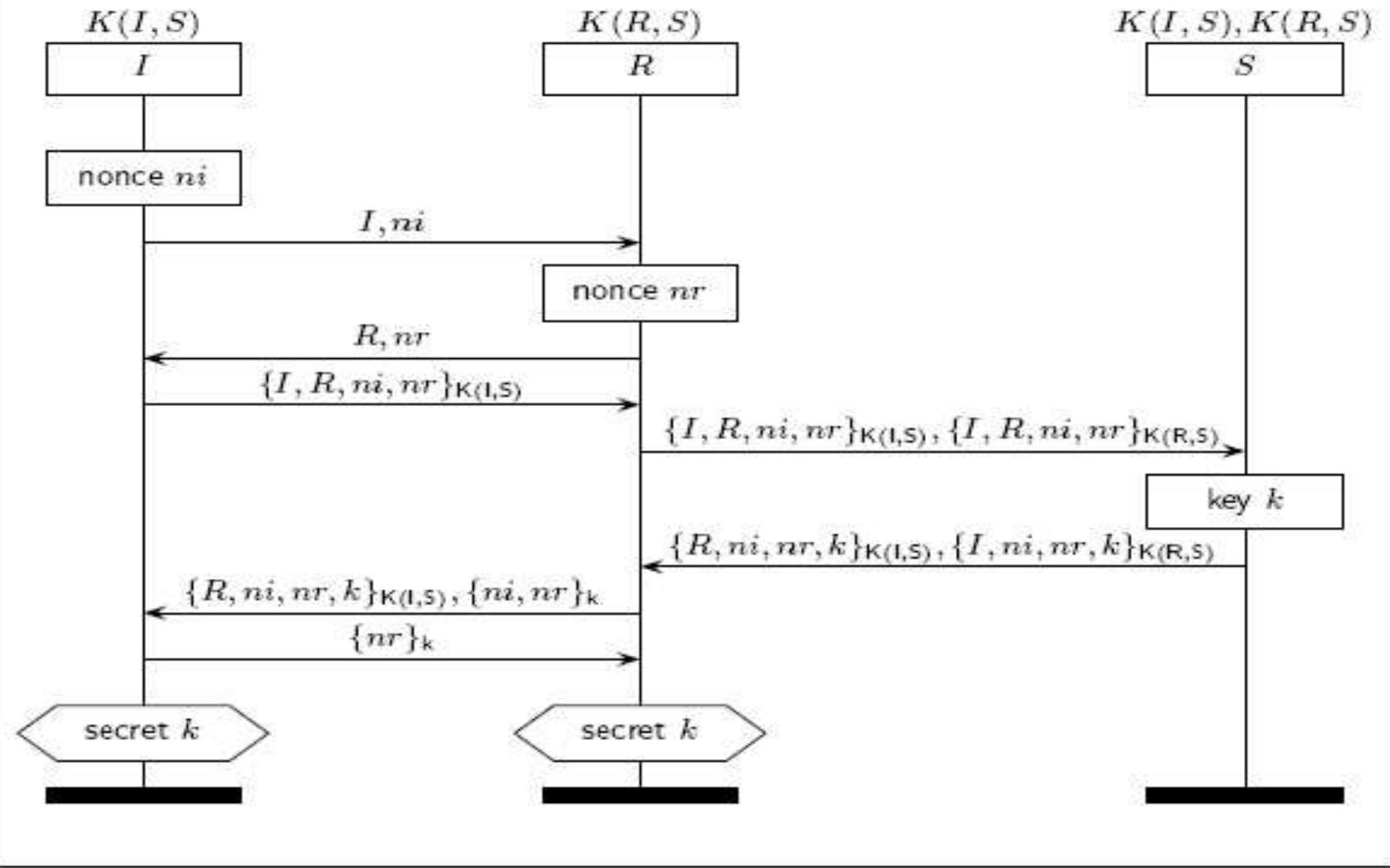
protocol Lowe's modified version of Yahalom



WOO-LAM



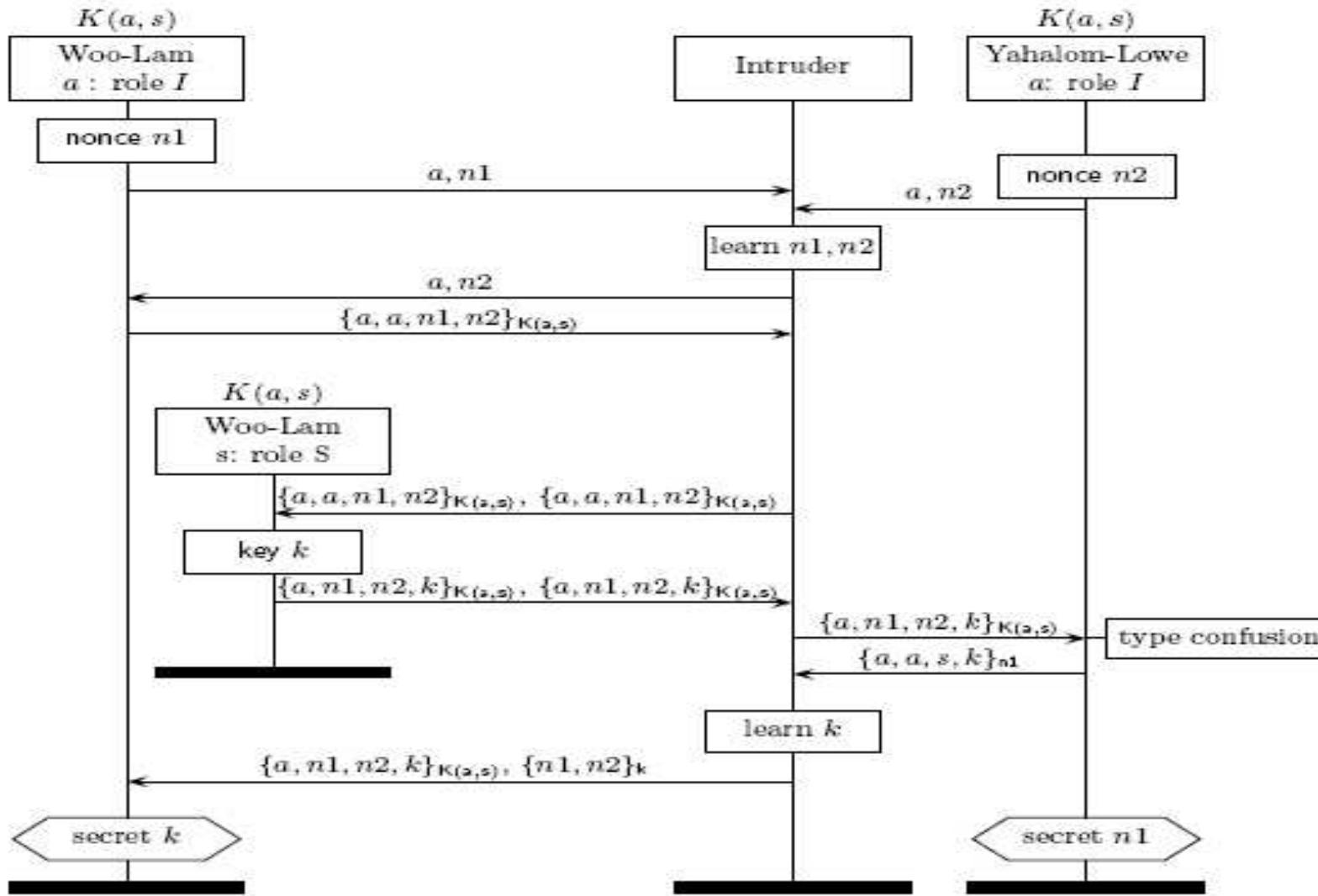
protocol Woo and Lam Mutual Authentication



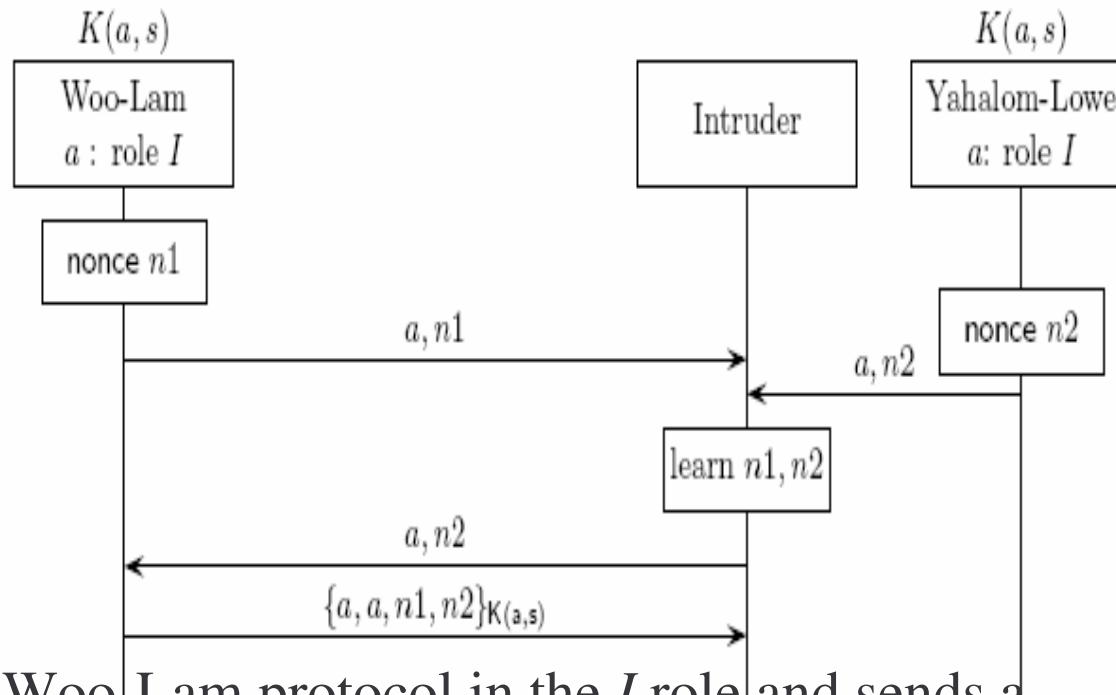
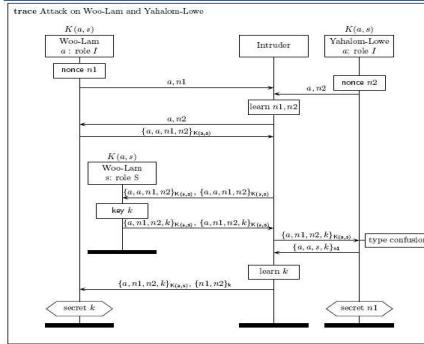
WOO-LAM & YAHALOM-LOWE



trace Attack on Woo-Lam and Yahalom-Lowe



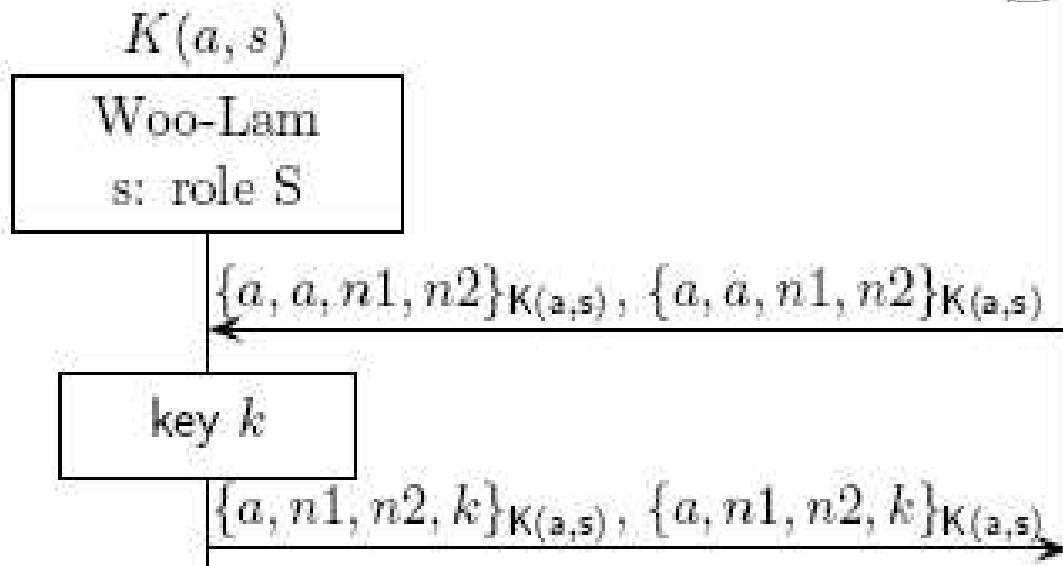
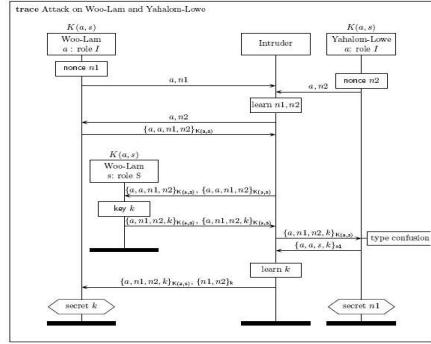
WOO-LAM & YAHALOM-LOWE



An agent a starts the Woo-Lam protocol in the I role and sends a fresh nonce $n1$. The agent starts a Yahalom-Lowe session in parallel, in the I role. a creates and sends $n2$. The two nonces are intercepted by the intruder.

The intruder sends the nonce $n2$ to a in the Woo-Lam protocol, as if it was sent by a Woo-Lam responder role. The agent responds with a server request with the names of both the agents and the nonces.

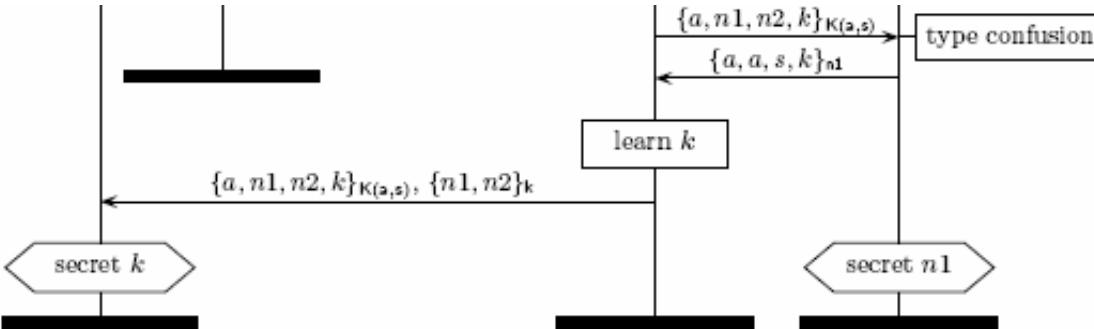
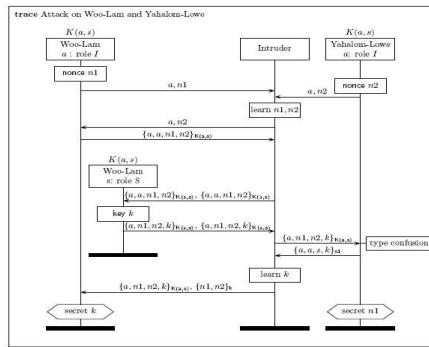
WOO-LAM & YAHALOM-LOWE



The last message sent from the agent is intercepted by the intruder, concatenated with itself and sent to the Woo-Lam server S

The server generates a fresh session key k and sends back two identical messages. One of this is redirected to the Yahalom-Love I role.

WOO-LAM & YAHALOM-LOWE



/ is waiting a message in the form $\{a, \text{Key}, n2, \text{Nonce}\}_{K(a,s)}$

but...

the agent can't distinguish the difference between a Session Key and a Nonce (Basic Type Flaw)

The intruder knows n_1 . He can decrypt the message and learn the session key k

so he accepts $\{a, n1, n2, k\}_{K(a,s)}$ and sends $\{a, a, s, k\}_{n1}$ encoding the session key k with $n1$

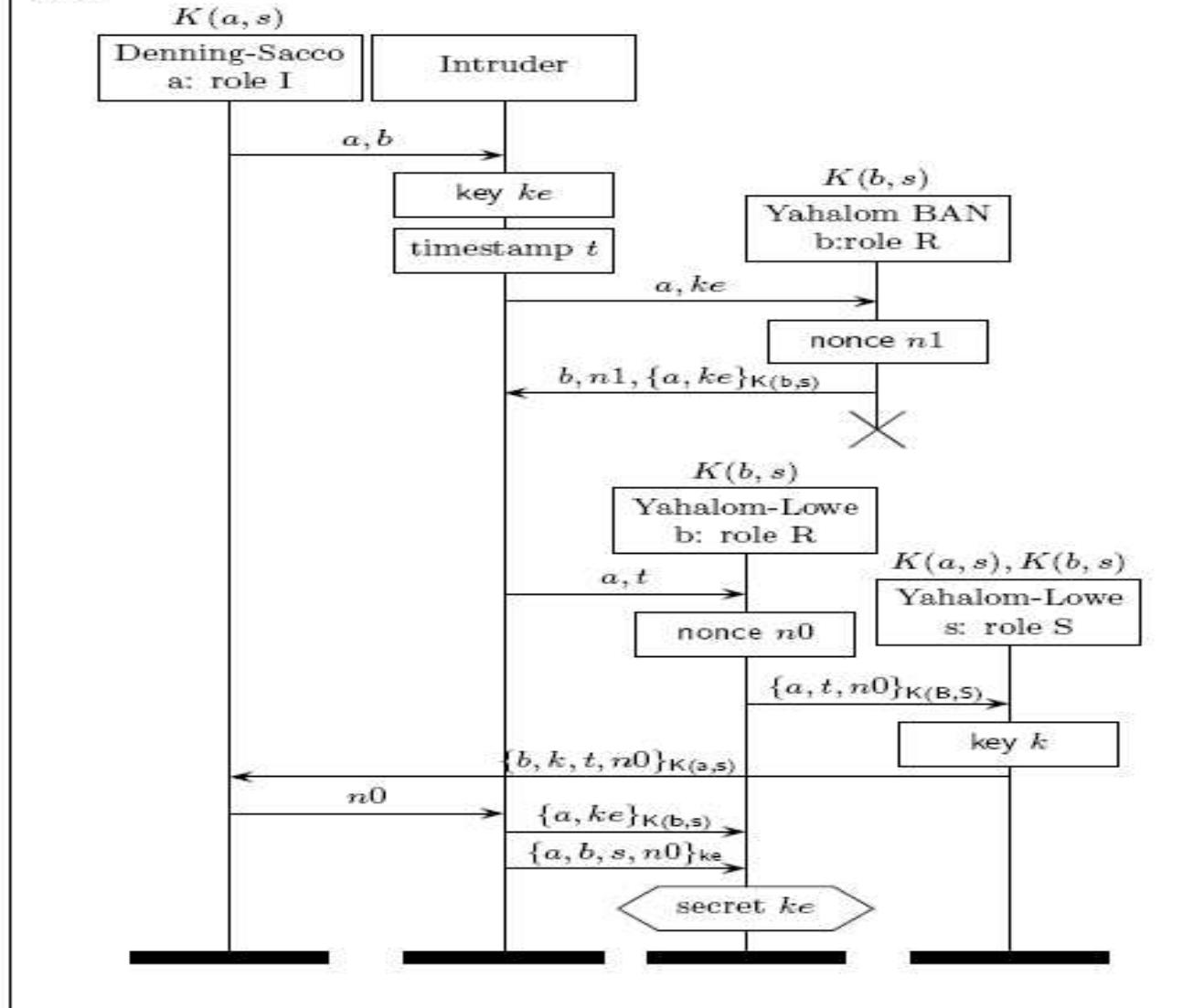
sending the message $\{a, n1, n2, k\}_{K(a,s)}$, $\{n1, n2\}_K$ the intruder completes the attack



EN PASSANT...



trace Attack on Denning-Sacco shared key, Yahalom-Lowe, and Yahalom BAN





**Developed at the ECSS group of
the Technical University of
Eindhoven as a part of the PhD
research performed by Cas
Cremers**

Scyther rev. 1410

SCYTHON'S TECHNIQUES



Security protocols are analyzed with two different techniques:

1) Finite state model checker

2) Backward symbolic state search

Use the Arachne engine, based on the Athena method. It supports tickets and type flaws

COMMAND-LINE SWITCHES



Usage: scyther [switches] [-|FILE] [-o FILE]

--help

print help and exit

--version

print version information and exit. It shows the Subversion revision number, and whether or not Scyther was built with debugging support.

COMMAND-LINE SWITCHES



Input/Output

-

If the filename is set to '-', input is read from stdin.

-o, --output=FILE

output file (default is stdout)

-e, --empty

do not generate output

-P, --proof

generate proof output in ASCII

-C, --class

Do not instantiate variables that the intruder can instantiate at will, and leaves them visibly as variables.

-S, --summary

show summary on stdout instead of stderr

COMMAND-LINE SWITCHES



Algorithms and checks

-M, --modelchecker

use ModelChecker

-a, --arachne

use ArachneEngine

-m, --match=[int]

MatchingMethod (default is 0)

0: Typed matching

1: Allow for basic typeflaws

2: Detect all typelaw attacks

COMMAND-LINE SWITCHES



Pruning of the searches (Bounds)

-p, --prune=[int]

Pruning method (default is 2)

0: Explore all traces.

1: Do not explore traces which have more than one security violation.

2: Once an attack is found, only scan shorter traces.

-l, --max-length=[int]

prune traces longer than [int] events

-r, --max-runs=[int]

create at most [int] runs. If [int] is zero, the Arachne method can perform an unbounded search.

For the Modelchecker, this means that the number of runs is either this number, or the number of runs defined in the input file, whichever is smaller.

For the Arachne (theorem proving) method, this is simply the maximum number of runs involved in the proof.

--max-attacks=[int]

stop exploring the state space after finding [int] attacks.

INPUT: Hwang modified version of Neumann Stubblebine



```
usertype Server, SessionKey, TimeStamp, TicketKey;  
usertype ExpiredTimeStamp;
```

```
secret k: Function;
```

```
const a, b, e: Agent;  
const s: Server;  
const Fresh: Function;  
const ne: Nonce;  
const kee: SessionKey;  
untrusted e;
```

INPUT: Hwang modified version of Neumann Stubblebine



```
protocol neustub-Hwang(I,R,S)
{
    role I
    {
        const Ni,Mi: Nonce;
        var Nr,Mr: Nonce;
        var T: Ticket;
        var Tb: TimeStamp;
        var Kir: SessionKey;

        send_1(I,R, I, Ni);
        read_3(S,I, { R,Ni,Kir,Tb}k(I,S), T, Nr);
        send_4(I,R,T,{Nr}Kir);
        send_5(I,R,Mi,T);
        read_6(R,I,Mr,{Mr}Kir);
        send_7(I,R,{Mr}Kir);

        claim_I1(I,Secret, Kir);
        claim_I2(I,Niagree);
        claim_I3(I,Nisynch);
        claim_I4(I,Empty,(Fresh,Kir));
    }
}
```

INPUT: Hwang modified version of Neumann Stubblebine



role R

```
{  
    var Ni,Mi: Nonce;  
    const Nr,Mr: Nonce;  
    var Kir: SessionKey;  
    const Tb: TimeStamp;  
    var T: Ticket;  
  
    read_1(I,R, I, Ni);  
    send_2(R,S, R, {I, Ni, Tb, Nr}k(R,S));  
    read_4(I,R,{I,Kir,Tb}k(R,S),{Nr}Kir);  
    read_5(I,R,Mi,T);  
    send_6(R,I,Mr,{Mr}Kir);  
    read_7(I,R,{Mr}Kir);  
  
    claim_R1(R,Secret, Kir);  
    claim_R2(R,Niagree);  
    claim_R3(R,Nisynch);  
    claim_R4(R,Empty,(Fresh,Kir));  
}
```

INPUT: Hwang modified version of Neumann Stubblebine



role S

```
{  
    var Ni, Nr: Nonce;  
    const Kir: SessionKey;  
    var Tb: TimeStamp;  
    read_2(R,S, R, {I,Ni,Tb,Nr}k(R,S));  
    send_3(S,I, { R, Ni, Kir, Tb}k(I,S), { I,Kir,Tb}k(R,S),Nr );  
}
```

INPUT:Yahalom

```

secret k : Function;
usertype SessionKey;
const Fresh: Function;
protocol yahalom(I,R,S)
{
    role I
    {
        const Ni: Nonce;
        var Nr: Nonce;
        var T: Ticket;
        var Kir: SessionKey;
        send_1(I,R, I,Ni);
        read_3(S,I,
{R,Kir,Ni,Nr}k(I,S), T );
        send_4(I,R, T, {Nr}Kir );
        claim_I1(I, Secret,Kir);
        claim_I2(I, Nisynch);
        claim_I3(I, Empty,
(Fresh,Kir));
    }
}

```

```

role R
{
    const Nr: Nonce;
    var Ni: Nonce;
    var T: Ticket;
    var Kir: SessionKey;
    read_1(I,R, I,Ni);
    send_2(R,S, R, {I,Ni,Nr}k(R,S) );
    read_4(I,R, {I,Kir}k(R,S) , {Nr}Kir
);
    claim_R1(R, Secret,Kir);
    claim_R2(R, Nisynch);
    claim_R3(R, Empty, (Fresh,Kir));
}
role S
{
    const Kir: SessionKey;
    var Ni,Nr: Nonce;
    read_2(R,S, R, {I,Ni,Nr}k(R,S) );
    send_3(S,I, {R,Kir,Ni,Nr}k(I,S),
{I,Kir}k(R,S) );
}
}

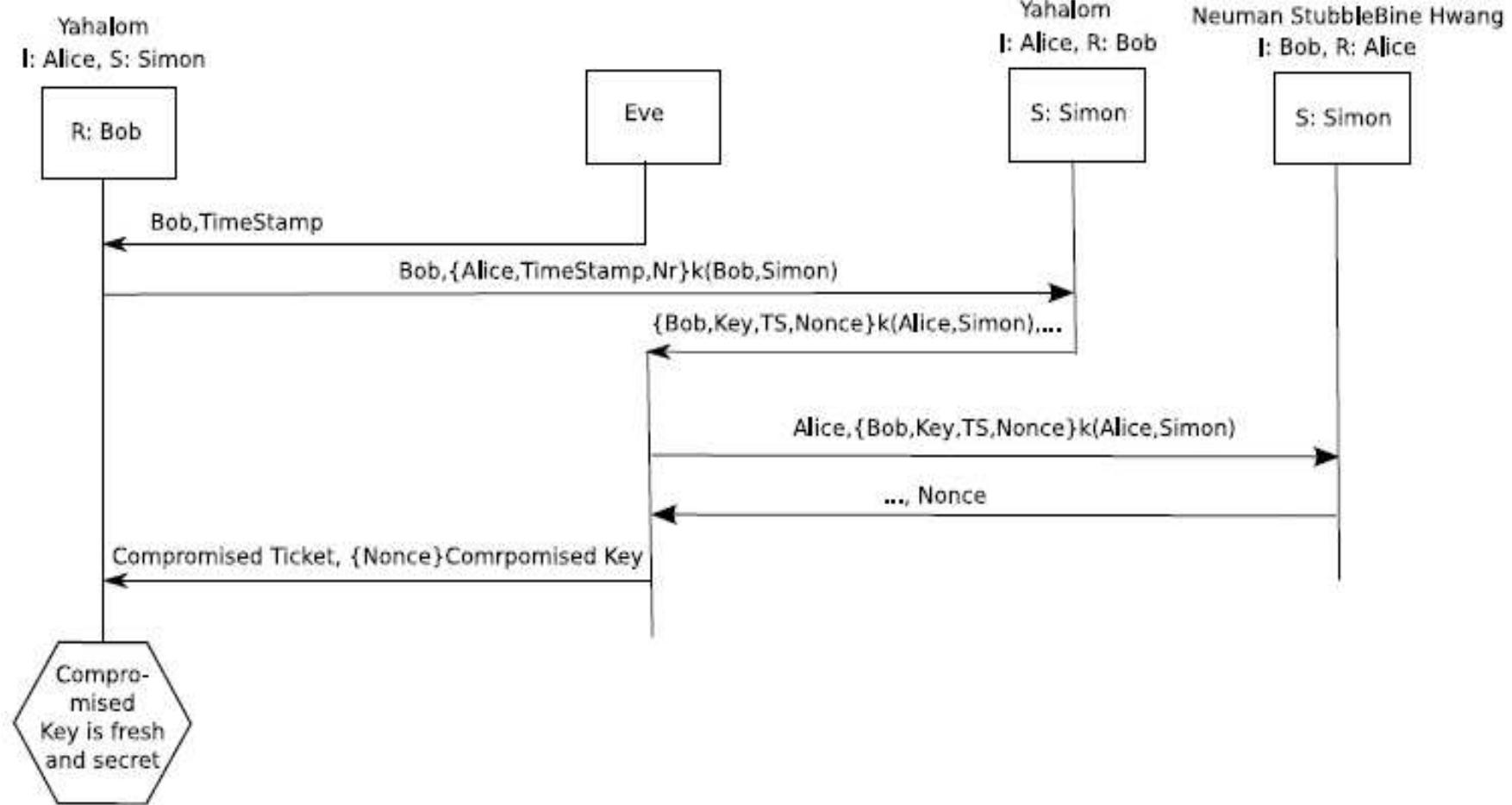
```



LATEX OUTPUT



Using --latex



GRAPHVIZ OUTPUT

[casimiro@localhost Scyther]\$ cat yahalom.spdl
neumannstub-hwang.spdl | scyther -

```

digraph semiState1 {
    label = "[Id 1] Protocol neustub-Hwang, role R, claim type Nisynch";
    r0i0 [shape=box,label="READ_1(Alice,(Alice,Ni#1))"];
    s0 [label="Run 0: neustub-Hwang, R\nR:Bob (I:Alice, S:Simon)", shape=diamond];
    s0 -> r0i0;
    r0i1 [shape=box,label="SEND_2(Simon, (Bob,{Alice,Ni#1,Tb#0,Nr#0}k(Bob,Simon)))"];
    r0i0 -> r0i1 [style="bold", weight="10.0"];
    r0i2
    [shape=box,label="READ_4(Alice,({Alice,Kir#2,Tb#0}k(Bob,Simon),{Nr#0}Kir#2))"];
    r0i1 -> r0i2 [style="bold", weight="10.0"];
    r0i3 [shape=box,label="READ_5(Alice,(Nonce#0,Ticket#0))"];
    r0i2 -> r0i3 [style="bold", weight="10.0"];
    r0i4 [shape=box,label="SEND_6(Alice, (Mr#0,{Mr#0}Kir#2))"];
    r0i3 -> r0i4 [style="bold", weight="10.0"];
    r0i5 [shape=box,label="READ_7(Alice,{Mr#0}Kir#2)];
    r0i4 -> r0i5 [style="bold", weight="10.0"];
    r0i6 [shape=box,label="CLAIM_R1( Secret, Kir#2 )"];
    r0i5 -> r0i6 [style="bold", weight="10.0"];
    r0i7 [shape=box,label="CLAIM_R2( Niagree, * )"];
    r0i6 -> r0i7 [style="bold", weight="10.0"];
    r0i8
    [style=filled,fillcolor=mistyrose,color=salmon,shape=doubleoctagon,label="CLAIM_R3( Nisynch, * )"];
    r0i7 -> r0i8 [style="bold", weight="10.0"];
    r1i0 [shape=box,label="SEND_1(Bob, (Alice,Ni#1))"];
    s1 [label="Run 1: neustub-Hwang, I\nl:Alice (R:Bob, S:Simon)", shape=diamond];
    s1 -> r1i0;
    r1i1

```

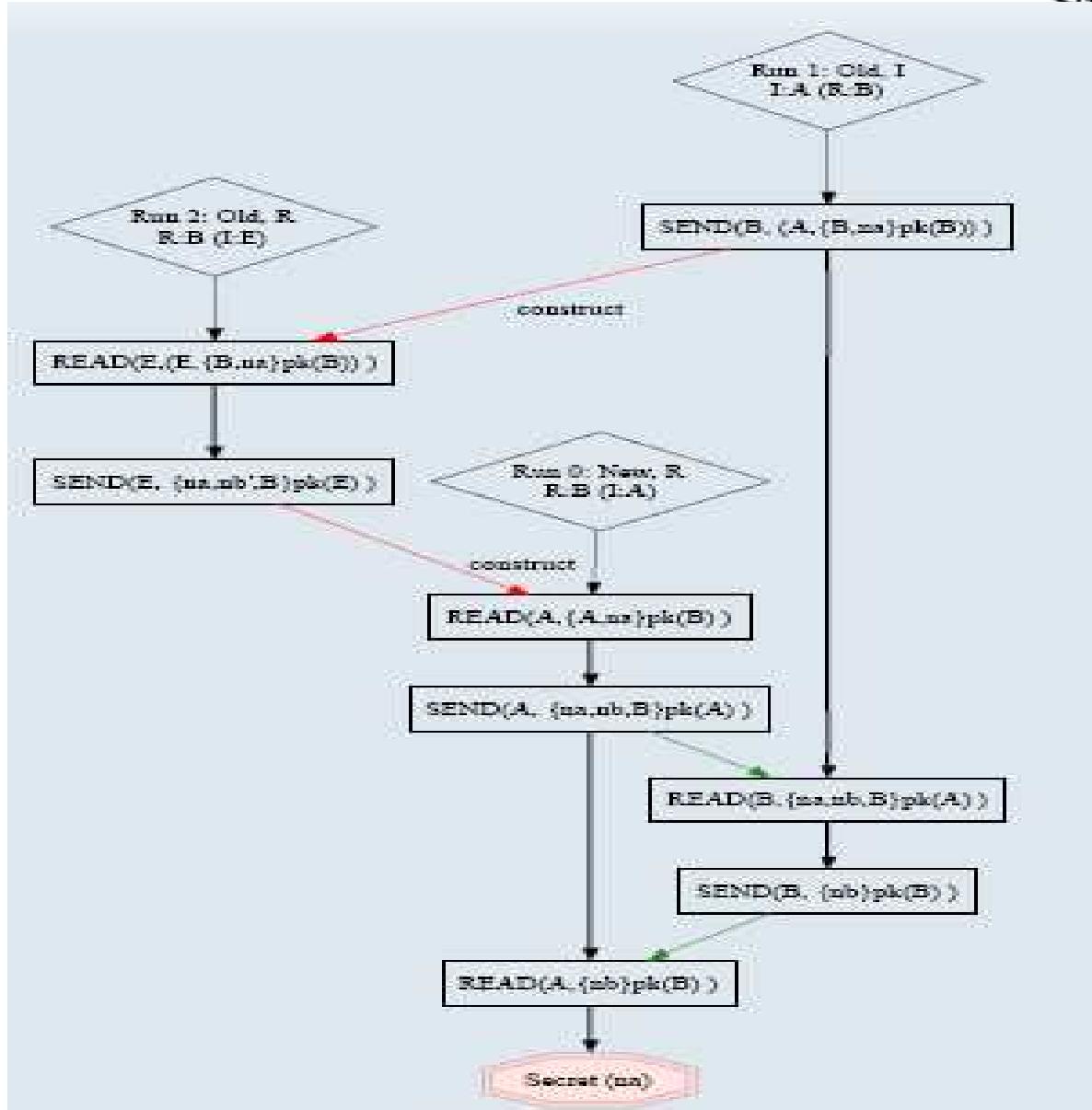


```

[shape=box,label="READ_3(Simon,({Bob,Ni#1,Kir#2,Tb#0}k(Alice,Simon),Ticket#1,Nr#0))"];
r1i0 -> r1i1 [style="bold", weight="10.0"];
r1i2 [shape=box,label="SEND_4(Bob, (Ticket#1,{Nr#0}Kir#2))"];
r1i1 -> r1i2 [style="bold", weight="10.0"];
r2i0
[shape=box,label="READ_2(Bob,(Bob,{Alice,Ni#1,Tb#0,Nr#0}k(Bob,Simon)))"];
s2 [label="Run 2: neustub-Hwang, S\nS:Simon (I:Alice, R:Bob)", shape=diamond];
s2 -> r2i0;
r2i1 [shape=box,label="SEND_3(Alice, ({Bob,Ni#1,Kir#2,Tb#0}k(Alice,Simon),{Alice,Kir#2,Tb#0}k(Bob,Simon),Nr#0))"];
r2i0 -> r2i1 [style="bold", weight="10.0"];
r1i0 -> r0i0 [color=forestgreen];
r1i2 -> r0i2 [label="construct",color=red];
r2i1 -> r1i1 [label="construct",color=red];
r0i1 -> r2i0 [color=forestgreen];
{ rank = same; r1i0; } // rank 0
{ rank = same; r0i0; } // rank 1
{ rank = same; r0i1; } // rank 2
{ rank = same; r2i0; } // rank 3
{ rank = same; r2i1; } // rank 4
{ rank = same; r1i1; } // rank 5
{ rank = same; r1i2; } // rank 6
{ rank = same; r0i2; } // rank 7
{ rank = same; r0i3; } // rank 8
{ rank = same; r0i4; } // rank 9
{ rank = same; r0i5; } // rank 10
{ rank = same; r0i6; } // rank 11
{ rank = same; r0i7; } // rank 12
{ rank = same; r0i8; } // rank 13

```

GRAPHVIZ OUTPUT



ASCII OUTPUT



```
[casimiro@localhost Scyther]$ cat yahalom.spdl  
neumannstub-hwang.spdl |scyther --summary -
```

states	281				
time	9.000e-02				
st/sec	3.122e+03				
claim	neustub-Hwang	R	Nisynch_R3	found: 1	failed: 1
claim	neustub-Hwang	R	Niagree_R2	found: 1	failed: 1
claim	neustub-Hwang	R	Secret_R1	found: 1	correct:
complete_proof					
claim	neustub-Hwang	I	Nisynch_I3	found: 2	failed: 2
claim	neustub-Hwang	I	Niagree_I2	found: 2	failed: 2
claim	neustub-Hwang	I	Secret_I1	found: 1	correct:
complete_proof					
claim	yahalom R		Nisynch_R2	found: 1	failed: 1
claim	yahalom R		Secret_R1	found: 1	correct: complete_proof
claim	yahalom I		Nisynch_I2	found: 1	failed: 1
claim	yahalom I		Secret_I1	found: 1	correct: complete_proof

SUMMARY



Protocol name	Multi-protocol attack
Bilateral Key Exchange	yes
Boyd key agreement	yes
Denning-Sacco shared key	yes
Gong (nonce based)	yes
Gong (nonce based, version 2)	yes
ISO ccitt 509 (BAN version)	yes
ISO IEC 11770 2-13	no
Kao-Chow	yes
Kao-Chow (version 2)	yes
Kao-Chow (version 3)	yes
KSL (based on Kerberos)	yes
Needham-Schroeder mutual authentication	yes
Needham-Schroeder-Lowe mutual authentication	yes
Needham-Schroeder symmetric	yes
Needham-Schroeder symmetric (amended)	yes
Otway-Rees	no*
SOPH Secret Out, Public Home	yes
Splice-AS	no*
Splice-AS Hwang and Chen modified	no*
Splice-AS Hwang and Chen modified (Clark Jacob)	yes
TMN	no*
Wide Mouthed Frog (Brutus version)	yes
Woo and Lam pi f (unilateral authentication)	yes
Woo-Lam mutual authentication	yes
Yahalom	yes
Yahalom (BAN)	yes
Yahalom Lowe modified	yes
Yahalom Paulson strengthened	yes

(*) There are attacks for these protocols when running in isolation: multi-protocol attacks do not introduce any new attacks on claims that were correct in isolation.



Explicitness

If all protocols are **consistently tagged**, multi-protocols attacks cannot occur.

Tagging:

Instead of $\{\dots\}_k$ add a tag within the encryption.

- $\{“woo-lam”, \dots\}_k$
- $\{“yahalom”, \dots\}_k$

Not always possible

CONCLUSION



MULTI-PROTOCOLS ATTACK ARE A REAL PROBLEM!!!

We must be cautious with the deployment of “probably correct” protocols.

Ambiguous authentication can easily cause problems and is likely to occur.

Analyze the interactions of different protocols in the same network is very important.

THANKSGIVING



CAS CREMERS

GIJS HOLLESTELLE