

Simple MultiParty Sessions:

a different perspective on multiparty session types:

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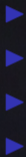


OVERVIEW



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Since 2021, from an idea of F. Dagnino → Dagnino-Dezani-Giannini
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- ▶ SMPS and MPST
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- ▶ SMPS and MPST
- ▶ Where we got, where we go

Description/Verification of concurrent systems

Global description



faithful/property-preserving

Implementation



Description/Verification of concurrent systems

Global description



Local (single component) behaviours



Description/Verification of concurrent systems

Global description



Local behaviours



Local behaviours



Description/Verification of concurrent systems

Global description



Local behaviours



Local behaviours



Local behaviours



Description/Verification of concurrent systems

Global description



Local behaviours



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Local behaviours



Description/Verification of concurrent systems

Global description



Local behaviours



abstraction step

Local behaviours



abstraction step

Local behaviours



Description/Verification of concurrent systems

Global description



dimension step

Local behaviours



abstraction step

Local behaviours



abstraction step

Local behaviours



Description/Verification of concurrent systems

Global description

 \mathcal{R}_{G-L} (A “Global-Local” relation)

Local behaviours



abstraction step

Local behaviours

⋮



abstraction step

Local behaviours



What expecting from \mathcal{R}_{G-L} ?

Global description



Local behaviours

What expecting from $\mathcal{R}_{G-\mathcal{L}}$?

Global description

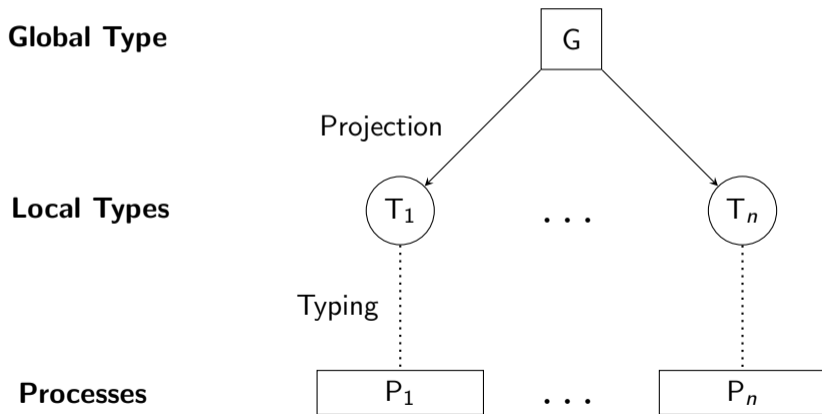


Local behaviours

$\mathcal{R}_{G-\mathcal{L}}$ such that

- ▶ it faithfully represents the overall collective comporment of local behaviours
- ▶ its properties entail the collective properties of local behaviours.

MultiParty Session Types [Honda-Yoshida-Carbone 2008]



An example of the three layers for a protocol



The Shopaholic protocol (a.k.a. buyer-seller-carrier)



A **buyer** can keep on **adding** goods - sold by a **seller** - in his shopping cart an unbounded number of times, until he decides to **buy** the shopping cart's content. In the latter case, the seller informs the **carrier** for the **shipment** by sending him the list of goods.

The Shopaholic protocol (a.k.a. buyer-seller-carrier)


$$G = \mu t. b \rightarrow s : \{\text{add}:(String).t, \text{buy}:(\langle \rangle).s \rightarrow c : \text{ship}([String])\}$$

N. YOSHIDA, L. GHERI: *A Very Gentle Introduction to Multiparty Session Types.*

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$$T_b = \mu t. \oplus s! \{\text{add}:(String).t, \text{buy}:(\langle \rangle)\} \quad T_s = \mu t. \&b? \{\dots\} \quad T_c = \dots$$

The Shopaholic protocol (a.k.a. buyer-seller-carrier)


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$$T_{\mathbf{b}} = \mu \mathbf{t}. \oplus \mathbf{s}! \{\text{add}:(String).\mathbf{t}, \text{buy}:(\langle \rangle)\} \quad T_{\mathbf{s}} = \mu \mathbf{t}. \& \mathbf{b}?\{\dots\} \quad T_{\mathbf{c}} = \dots$$
$$P_{\mathbf{b}} = \mu \mathbf{X}. \underline{\text{if}} \text{ Again? } \underline{\text{then}} \mathbf{s}! \text{add}\langle \text{pickone} \rangle. \mathbf{X} \underline{\text{else}} \mathbf{s}! \text{buy}\langle \rangle \quad P_{\mathbf{s}} = \dots \quad P_{\mathbf{c}} = \dots$$

Focusing on the Global-Local relation

$$G = \mu\mathbf{t}. \mathbf{b} \rightarrow \mathbf{s} : \{\text{add}:(String).\mathbf{t}, \text{buy}:(\langle \rangle).\mathbf{s} \rightarrow \mathbf{c} : \text{ship}([String])\}$$

Global description

$$\boxed{\begin{array}{c} \uparrow \\ \downarrow \end{array}} \mathcal{R}_{G-L}$$

Local behaviours

$$T_{\mathbf{b}} = \mu\mathbf{t}. \oplus \mathbf{s}! \{\text{add}:(String).\mathbf{t}, \text{buy}:(\langle \rangle)\} \quad T_{\mathbf{s}} = \mu\mathbf{t}. \&\mathbf{b}?\{\dots\} \quad T_{\mathbf{c}} = \dots$$

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Consider only one layer of local view

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Global description

$$\begin{array}{c} \updownarrow \\ \mathcal{R}_{G-L} \end{array}$$

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Disregarding values carried by messages

$$G = \mu t. b \rightarrow s : \{ \text{add.t}, \text{buy.s} \rightarrow c : \text{ship} \}$$

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Local Behaviours as abstractions for Processes

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Global description


$$\mathcal{R}_{G-L}$$

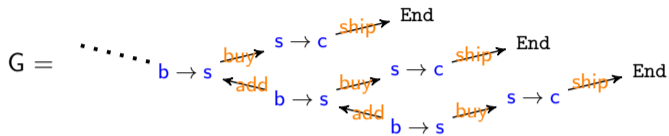
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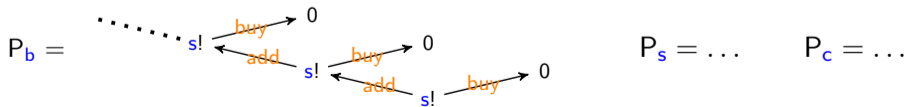
Disregarding actual representation of infinite structures



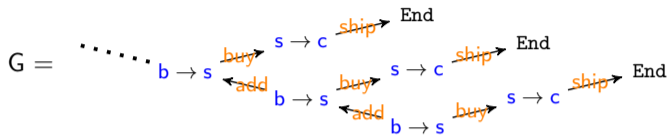
Global description



Local behaviours



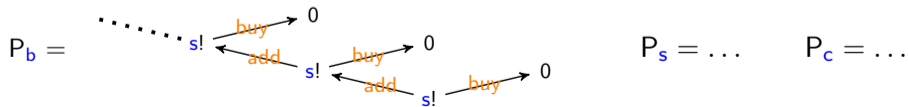
A different perspective on the Global-Local relation



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 - but** - no types of values carried by messages
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- ▶ Communication model \rightsquigarrow Synchronous or Asynchronous
- ▶ Semantics of Global Types via a coinductive LTS

Processes and Multiparty Sessions

Processes

$$P ::=^{coind} \mathbf{0} \mid p!\{\lambda_i.P_i\}_{i \in I} \mid p?\{\lambda_i.P_i\}_{i \in I}$$

REGULAR terms only.

Processes and Multiparty Sessions

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Processes and Multiparty Sessions

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Behaviours of components (participants) of systems.

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Multiparty Sessions: parallel compositions of named processes.

$$M = p_1[P_1] \parallel \cdots \parallel p_n[P_n]$$

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Multiparty Sessions: parallel compositions of named processes.

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Structural congruence: \parallel is commutative, associative and with unit $p[\mathbf{0}]$ (for any p)

Processes and Multiparty Sessions

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Synchronous Operational Semantics

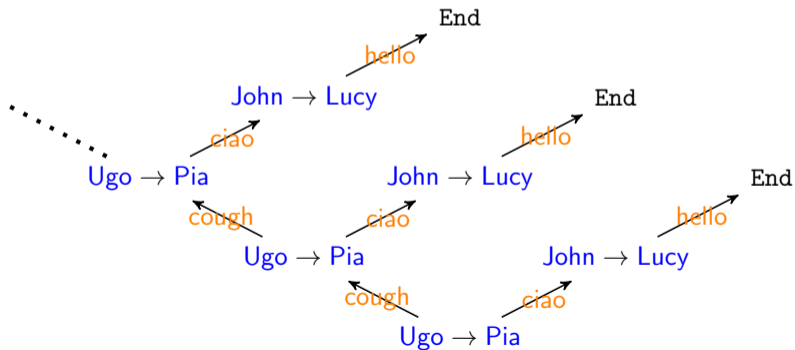
$$[S-COMM] \frac{k \in I \subseteq J}{p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{\lambda_j.Q_j\}_{j \in J}] \parallel \mathbb{M} \xrightarrow{p\lambda_kq} p[P_k] \parallel q[Q_k] \parallel \mathbb{M}}$$

Global Types

$$G ::=^{coind} \text{End} \mid p \rightarrow q : \{\lambda_i. G_i\}_{i \in I}$$

REGULAR terms only.

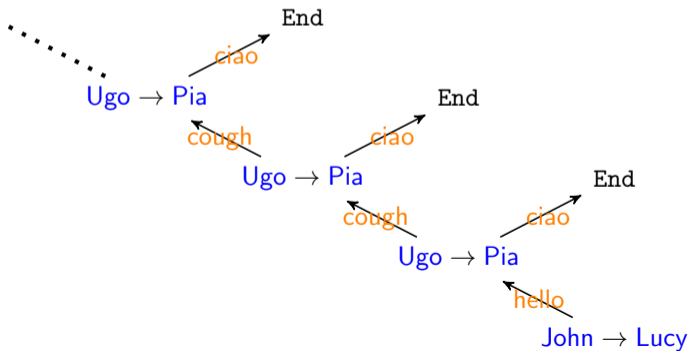
Global Types



Global Types

$$G = \text{John} \rightarrow \text{Lucy} : \text{hello}.G' \quad G' = \text{Ugo} \rightarrow \text{Pia} : \left\{ \begin{array}{l} \text{cough}.G' \\ \text{ciao}. \text{John} \rightarrow \text{Lucy} : \text{hello}. \text{End} \end{array} \right.$$

Global Types

$$G = \text{John} \rightarrow \text{Lucy} : \text{hello}.G' \quad G' = \text{Ugo} \rightarrow \text{Pia} : \begin{cases} \text{cough}.G' \\ \text{ciao}.\text{John} \rightarrow \text{Lucy} : \text{hello}.\text{End} \end{cases}$$


LTS for Global Types

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$$\frac{j \in I}{\mathbf{p} \rightarrow \mathbf{q} : \{\lambda_i \cdot \mathbf{G}_i\}_{i \in I} \xrightarrow{\mathbf{p} \lambda_j \mathbf{q}} \mathbf{G}_j} \text{[EXTERNAL]}$$

LTS for Global Types

$$\frac{j \in I}{p \rightarrow q : \{\lambda_i.G_i\}_{i \in I} \xrightarrow{p\lambda_jq} G_j} \text{ [EXTERNAL]}$$

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John \rightarrow Lucy : hello.Ugo \rightarrow Pia : ciao

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$$\xrightarrow{\text{UgociaoPia}}$$

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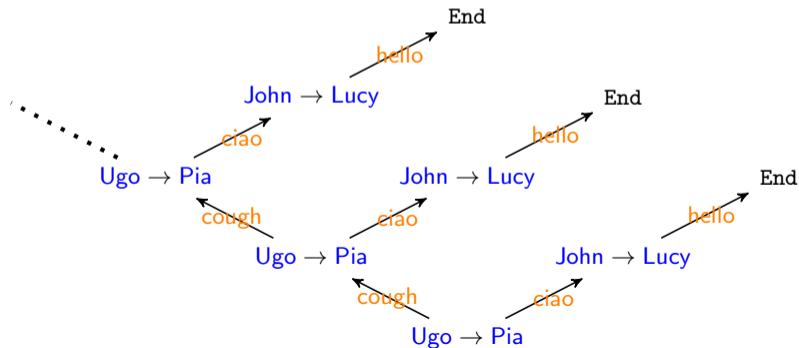
Drawback of inductively-defined LTS for Global Types

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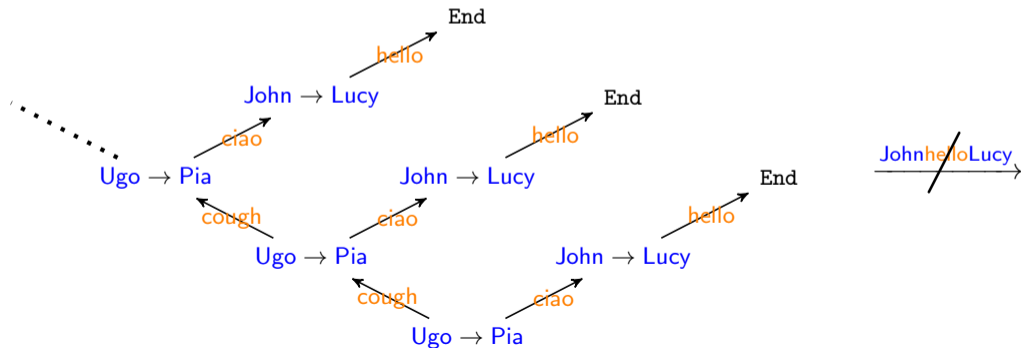
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A coinductive LTS for Global Types

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$$\text{!!! } \mathcal{D} = \frac{\mathcal{D}}{r \rightarrow s : \lambda. G \xrightarrow{p \lambda' q} r \rightarrow s : \lambda. G} \text{ !!!}$$

where $G = r \rightarrow s : \lambda. G$

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A coinductive LTS for Global Types

$$\frac{j \in I}{p \rightarrow q : \{\lambda_i.G_i\}_{i \in I} \xrightarrow{p\lambda_jq} G_j} \text{ [EXTERNAL]}$$

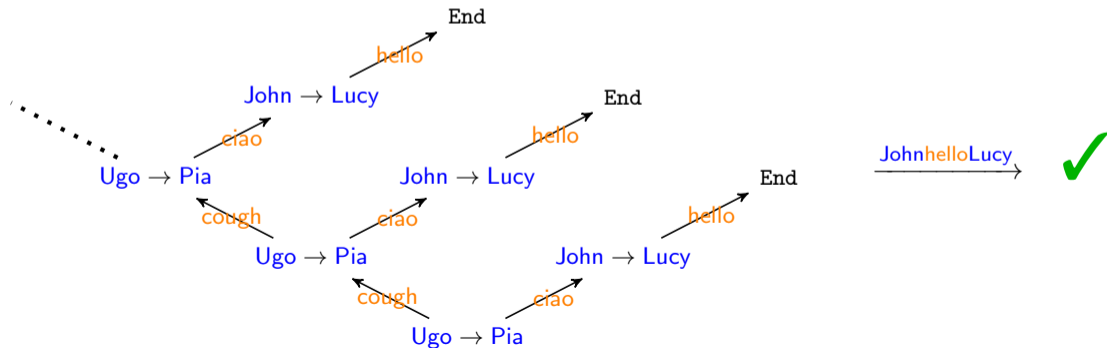
$$\frac{G_i \xrightarrow{p\lambda_iq} G'_i \quad \forall i \in I \quad \{p, q\} \cap \{r, s\} = \emptyset \quad p\lambda_iq \in \bigcap_{i \in I} \text{cap}(G_i)}{r \rightarrow s : \{\lambda_i.G_i\}_{i \in I} \xrightarrow{p\lambda_iq} r \rightarrow s : \{\lambda_i.G'_i\}_{i \in I}} \text{ [INTERNAL]}$$

where $\text{cap}(\text{End}) = \emptyset$

$$\text{cap}(p \rightarrow q : \{\lambda_i.G_i\}_{i \in I}) = \{p\lambda_iq \mid i \in I\} \cup \bigcup_{i \in I} \{\text{cap}(G_i)\}.$$

A coinductive LTS for Global Types

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The SMPS Global-Local relation: Typing

Judgements of the form $G \vdash \mathbb{M}$ are coinductively derived by the type system below, by considering sessions up to structural congruence:

$$\text{End} \vdash p[0] \quad [\text{T-END}]$$

$$\frac{G_i \vdash p[P_i] \parallel q[Q_i] \parallel \mathbb{M} \quad \text{prt}(G_i) \setminus \{p, q\} = \text{prt}(\mathbb{M}) \quad \forall i \in I \subseteq J}{p \rightarrow q : \{\lambda_i.G_i\}_{i \in I} \vdash p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{\lambda_j.P_j\}_{j \in J}] \parallel \mathbb{M}} \quad [\text{T-COMM}]$$

The SMPS type system

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more inputs in q allowed than branches in G

same outputs in p as branches in G (getting a strong version of Session Fidelity)

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Otherwise $p[P] \parallel q[Q] \parallel r[s?\lambda']$ TYPABLE with $G = q \rightarrow p:\lambda.G$
where $P = q?\lambda.P$ and $Q = p!\lambda.Q$

Typing the shopaholic system

$$G \vdash b[B] \parallel s[S] \parallel c[C]$$

where

$$G = b \rightarrow s : \{\text{add}.G, \text{buy}.s \rightarrow c : \text{ship}\}$$

and

$$B = s!\{\text{add}.B, \text{buy}\} \quad S = b?\{\text{add}.S, \text{buy}.c!\text{ship}\} \quad C = s?\text{ship}$$

Typing the shopaholic system

$$\begin{array}{c} \text{etc.} \\ \vdots \\ \frac{\frac{\text{End} \vdash b[0] \parallel s[0] \parallel c[0]}{s \rightarrow c:\text{ship} \vdash b[0] \parallel s[c!\text{ship}] \parallel c[s?\text{ship}]}}{G_{\text{bsc}} \vdash M_{\text{bsc}}} \quad \frac{\text{End} \vdash b[0] \parallel s[0] \parallel c[0]}{s \rightarrow c:\text{ship} \vdash b[0] \parallel s[c!\text{ship}] \parallel c[s?\text{ship}]} \quad \frac{\text{End} \vdash b[0] \parallel s[0] \parallel c[0]}{s \rightarrow c:\text{ship} \vdash b[0] \parallel s[c!\text{ship}] \parallel c[s?\text{ship}]}}{G_{\text{bsc}} \vdash M_{\text{bsc}}} \end{array}$$

Typing the shopaholic system, and more

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The “benchmark” examples of Less-is-More [Scalas-Yoshida] are also typable

- OAuth2 Fragment
- Recursive Two-Buyers
- Recursive Map/Reduce
- Independent Multiparty Workers

Theorem: Session Fidelity and Subject Reduction

If

$$G \vdash \mathbb{M}$$

then

$$G \xrightarrow{p\lambda q} G' \quad \Longrightarrow \quad \mathbb{M} \xrightarrow{p\lambda q} \mathbb{M}' \quad G' \vdash \mathbb{M}'$$

$$G \xrightarrow{p\lambda q} G' \quad G' \vdash \mathbb{M}' \quad \Longleftarrow \quad \mathbb{M} \xrightarrow{p\lambda q} \mathbb{M}'$$

If $G \vdash \mathbb{M}$ then G and \mathbb{M} are bisimilar (they have the same computational content).
If both G and G' type the same \mathbb{M} , then they are bisimilar.

Theorem: Typability implies Lock-freedom

If

$$G \vdash M$$

then

M is lock-free

A session M is lock free if

$$M \xrightarrow{\sigma} M' \text{ and } p \in \text{prt}(M')$$



$$M' \xrightarrow{\sigma' \cdot \Lambda} \text{ for some } \sigma' \text{ and } \Lambda \text{ such that } p \notin \text{prt}(\sigma') \text{ and } p \in \text{prt}(\Lambda).$$

Typability is independent from the interaction taken into account

$$\begin{array}{c}
 \mathcal{D}_i \\
 \hline \hline
 G_i \vdash p[P_i] \parallel q[Q_i] \parallel \mathbb{M} \parallel r[s!\{\lambda_h.R_h\}_{i \in H}] \parallel s[r?\{\lambda_k.S_k\}_{k \in K}] \quad \forall i \in I \subseteq J \\
 \hline \hline
 p \rightarrow q : \{\lambda_i.G_i\}_{i \in I} \vdash p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{\lambda_j.P_j\}_{j \in J}] \parallel \mathbb{M} \parallel r[s!\{\lambda'_h.R_h\}_{i \in H}] \parallel s[r?\{\lambda'_k.S_k\}_{k \in K}] \\
 \\
 \Downarrow \\
 \\
 \mathcal{D}'_h \\
 \hline \hline
 G'_h \vdash p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{\lambda_j.P_j\}_{j \in J}] \parallel \mathbb{M} \parallel r[R_h] \parallel s[S_h] \quad \forall h \in H \subseteq K \\
 \hline \hline
 r \rightarrow s : \{\lambda'_h.G'_h\}_{h \in H} \vdash p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{\lambda_j.P_j\}_{j \in J}] \parallel \mathbb{M} \parallel r[s!\{\lambda'_h.R_h\}_{i \in H}] \parallel s[r?\{\lambda'_k.S_k\}_{k \in K}]
 \end{array}$$

by **Subject Reduction**

Typability completely characterises Type Safety

- ▶ M **is stuck** if $M \neq p[0]$ and $M \not\rightarrow$
- ▶ M **gets stuck** ($\text{stuck}(M)$) if for no stuck M' : $M \rightarrow^* M'$

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$$M \text{ typable} \iff \neg \text{stuck}(M)$$

Typability fully characterises Type Safety

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Typability fully characterises Type Safety

$$\mathbb{M} \text{ typable} \iff \neg \text{stuck}(\mathbb{M})$$

\Rightarrow): by Lock Freedom

- \Leftarrow):
1. Any reduction strategy is mimicked by a type reconstruction;
 2. Any type reconstruction of an untypable session fails in a point where we try to type a stuck session.

MPST ←?→ SMPS



MPST $\leftarrow? \rightarrow$ SMPS

$$\frac{}{G \downarrow p = \mathbf{0}} \quad p \notin G$$

$$\frac{G_i \downarrow p = P_i \quad \forall i \in I}{(p \rightarrow s: \{\lambda_i.G_i\}_{i \in I}) \downarrow p = s! \{\lambda_i.P_i\}_{i \in I}}$$

$$\frac{G_i \downarrow p = P_i \quad \forall i \in I}{(r \rightarrow p: \{\lambda_i.G_i\}_{i \in I}) \downarrow p = r? \{\lambda_i.P_i\}_{i \in I}}$$

$$\frac{G_i \downarrow p = P_i \quad \forall i \in I \quad \prod_{i \in I} P_i = P}{(r \rightarrow s: \{\lambda_i.G_i\}_{i \in I}) \downarrow p = P} \quad (p \in G \text{ and } p \notin \{r, s\})$$

where the (full) merge $P \sqcap Q$ is the partial operation coinductively defined by

$$\frac{}{\mathbf{0} \sqcap \mathbf{0} = \mathbf{0}} \quad \frac{P_i \sqcap Q_i = R_i \quad \forall i \in I}{q! \{\lambda_i.P_i\}_{i \in I} \sqcap q! \{\lambda_i.Q_i\}_{i \in I} = q! \{\lambda_i.R_i\}_{i \in I}}$$

$$P_h \sqcap Q_h = R_h \quad \forall h \in I \cap J$$

$$q? \{\lambda_i.P_i\}_{i \in I} \sqcap q? \{\lambda_i.Q_j\}_{i \in J} = q? \{\lambda_i.P_i, \lambda_j.Q_j, \lambda_h.R_h \mid i \in I \setminus J, j \in J \setminus I, h \in I \cap J\}$$

MPST $\leftarrow? \rightarrow$ SMPS

The preorder \leq on processes is coinductively defined by

$$\begin{array}{c}
 \text{[SUB-0]} \quad \overline{\mathbf{0} \leq \mathbf{0}} \\
 \text{[SUB-OUT]} \quad \frac{P_i \leq Q_i \quad \forall i \in I}{\mathfrak{q}!\{\lambda_i.P_i\}_{i \in I} \leq \mathfrak{q}!\{\lambda_i.Q_i\}_{i \in I}} \\
 \text{[SUB-IN]} \quad \frac{P_i \leq Q_i \quad \forall i \in I}{\mathfrak{q}?\{\lambda_i.P_i\}_{i \in I \cup J} \leq \mathfrak{q}?\{\lambda_i.Q_i\}_{i \in I}}
 \end{array}$$

MPST $\leftarrow? \rightarrow$ SMPS

Define

$M \leq M'$ if $\text{prt}(M) = \text{prt}(M')$ and $\forall p. p[P] \in M$ and $p[P'] \in M'$ imply $P \leq P'$

and

$G \triangleright M$ if $G \downarrow$ is defined and $M \leq G \downarrow$

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a simplified version of *association* (Hou-Yoshida-Kuhn: **Less is more - revisited**)

MPST $\leftarrow? \rightarrow$ SMPS

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Equivalence between typability and projectability:

$G \vdash M \Leftrightarrow G \triangleright M$

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Equivalence between typability and projectability:

$$G \vdash M \iff G \triangleright M$$

Hence Type Safety is fully characterised by the existence of a projectable global type

Adding layers to the local view.

$p!\{\lambda_i.P_i\}_{i \in I}$ is an internal choice i.e. abstraction for conditionals.

Concrete Processes

$$P ::=_{\text{coind}} \mathbf{0}$$

- | $p!\lambda\langle e \rangle.P$
- | $p?\{\lambda_i(x_i).P_i\}_{i \in I}$
- | $\text{case } e \text{ of } v_1 \rightarrow p!\lambda_1\langle e_1 \rangle.P_1; \dots, v_n \rightarrow p!\lambda_n\langle e_n \rangle.P_n \text{ other } p!\lambda_{n+1}\langle e_{n+1} \rangle.P_{n+1}$

Multi-layered local view - as in MPST

Multiparty Sessions as MPST (simplified) Typing Contexts.

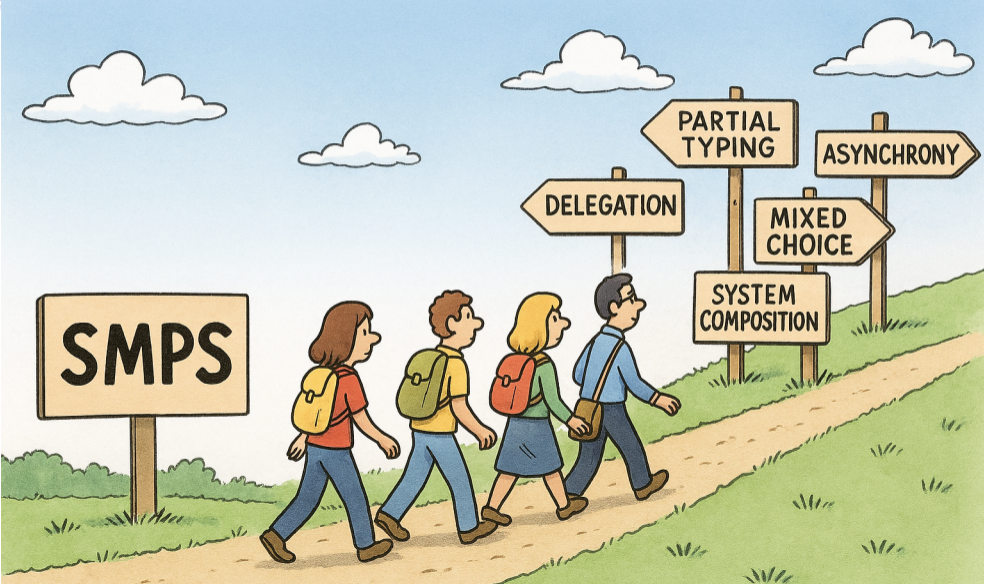
A type system for

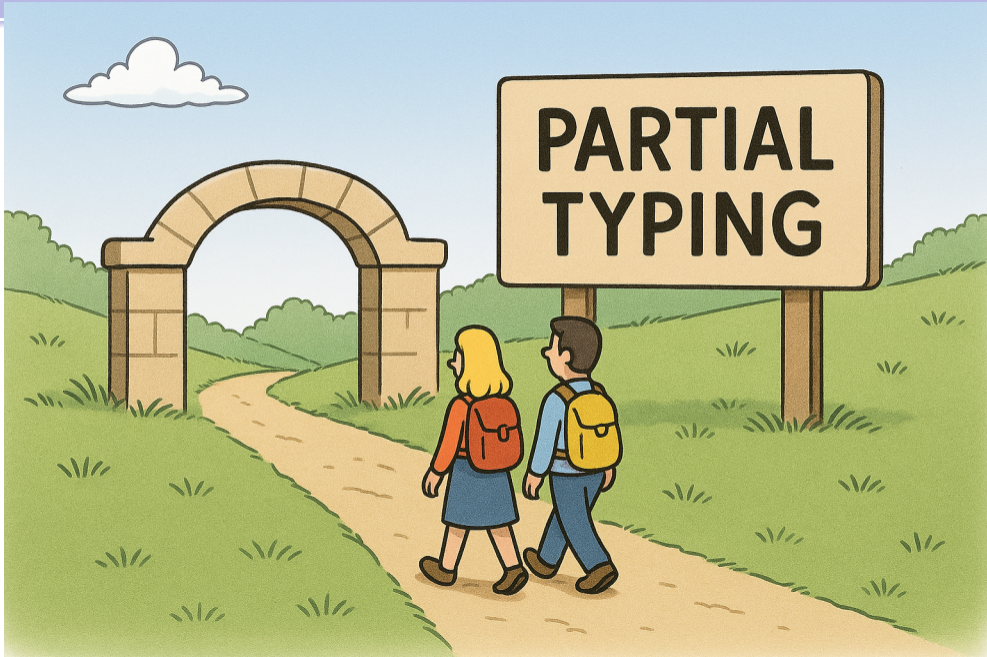
$$p_1[P_1] \parallel \dots \parallel p_n[P_n] \vdash p_1[P_1] \parallel \dots \parallel p_n[P_n]$$

where communication properties are preserved.

F.BARBANERA, U.DE'LIGUORO: *Multiparty Sessions Made Simple*, Springer BehAPI

A starting point





**PARTIAL
TYPING**

Definition (p-Lock)

M' is a **p**-lock if the participant **p** is willing to progress in M' but cannot do that in any continuation of M' .



Definition (Lock-freedom)

\mathbb{M} is lock-free if, for each participant p ,

$\mathbb{M} \rightarrow^* \mathbb{M}'$ implies \mathbb{M}' is not a p -lock



Isn't that too much in "real life"?

If

$G \vdash M$

then

M is lock-free

Universal Declaration of system-Components' Rights

- ▶ **Article 1** All system components must be developed equal in dignity and rights. They are endowed with communication capabilities and should interact towards one another in a spirit of cooperation.
- ▶ **Article 2** Any system component is entitled to all the good communication properties like lock freedom, without distinction of any kind, such as programming paradigm, language or interaction model.
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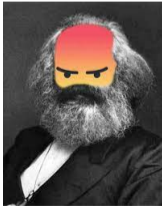
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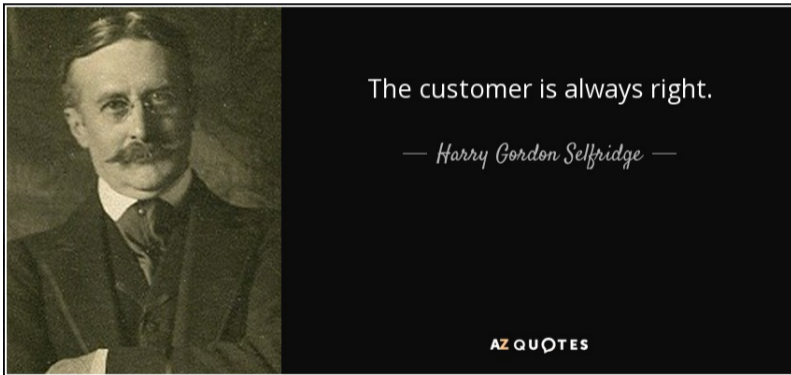
Non egalitarian systems

Non egalitarian systems

Any client-server setting is biased:

Non egalitarian systems

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A non egalitarian system

A buyer can keep on adding goods - sold by a seller - in his shopping cart an unbounded number of times, until he decides to buy the shopping cart's content. In the latter case, the seller informs the carrier for the shipment, **where the carrier is able to serve an unbounded number of shipments.**

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$$\mathbb{M} = b[B] \parallel s[S] \parallel c[C]$$

with

$$B = s!\{\text{add}.B, \text{buy}\}$$

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Not typable. In fact it is not c-lock free

$$M \rightarrow^* b[0] \parallel s[0] \parallel c[C]$$

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$$M \rightarrow^* b[0] \parallel s[0] \parallel c[C]$$

Do we actually care about s and c?

Typing non egalitarian systems

We are interested in **b**'s lock-freedom, not **s**'s and **c**'s

FRANCO BARBANERA, MARIANGIOLA DEZANI:

Partially Typed Multiparty Sessions. ICE 2023

FRANCO BARBANERA, VIVIANA BONO, MARIANGIOLA DEZANI:

Open compliance in multiparty sessions with partial typing. JLAMP, 2025

A type system such that if

$$G \vdash_{\{s,c\}} M$$

then lock-freedom ensured only for participants other than **s** and **c**.

For our example this is possible for

$$G = b \rightarrow s:\{\text{add. } G, \text{buy}\}$$

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Typing non egalitarian systems

$$\text{[End]} \quad \frac{}{\text{End} \vdash_{\emptyset} p[0]} \text{[End]}$$

$$\frac{\begin{array}{c} G_i \vdash_{\mathcal{P}_i} p[P_i] \parallel q[Q_i] \parallel M \\ (\text{prt}(G_i) \cup \mathcal{P}_i) \setminus \{p, q\} = \text{prt}(M) \quad \forall i \in I \subseteq J \end{array}}{\frac{}{p \rightarrow q : \{\lambda_i.G_i\}_{i \in I} \vdash_{\bigcup_{i \in I} \mathcal{P}_i} p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{\lambda_j.Q_j\}_{j \in J}] \parallel M}}$$

$$\text{[WEAK]} \quad \frac{G \vdash_{\mathcal{P}_1} M_1}{G \vdash_{\mathcal{P}_1 \cup \mathcal{P}_2} M_1 \parallel M_2} \quad \mathcal{P}_2 = \text{prt}(M_2) \neq \emptyset$$

Typing non egalitarian systems

$$[\text{End}] \frac{}{\text{End} \vdash_{\emptyset} \mathbf{p}[\mathbf{0}]} [\text{End}]$$

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$$[\text{WEAK}] \frac{G \vdash_{\mathcal{P}_1} M_1}{G \vdash_{\mathcal{P}_1 \cup \mathcal{P}_2} M_1 \parallel M_2} \quad \mathcal{P}_2 = \text{prt}(M_2) \neq \emptyset$$

Typing non egalitarian systems

$$[\text{End}] \frac{}{\text{End} \vdash_{\emptyset} p[\mathbf{0}]} [\text{End}]$$

$$\frac{G_i \vdash_{\mathcal{P}_i} p[P_i] \parallel q[Q_i] \parallel M \quad (\text{prt}(G_i) \cup \mathcal{P}_i) \setminus \{p, q\} = \text{prt}(M) \quad \forall i \in I \subseteq J}{p \rightarrow q : \{\lambda_i.G_i\}_{i \in I} \vdash_{\bigcup_{i \in I} \mathcal{P}_i} p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{\lambda_j.Q_j\}_{j \in J}] \parallel M}$$

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Typing non egalitarian systems

Theorem (Classist lock-freedom)

If $G \vdash_{\mathcal{P}} M$ and $p \notin \mathcal{P}$ then M is p -lock free

Typing non egalitarian systems

$$\mathcal{D} = \frac{\mathcal{D} \quad \frac{\frac{\text{End} \vdash_{\emptyset} \mathbf{b}[\mathbf{0}]}{\text{End} \vdash_{\{s,c\}} \mathbf{b}[\mathbf{0}] \parallel \mathbf{s}[c!ship] \parallel \mathbf{c}[C]} \text{ [WEAK]}}{\text{G} \vdash_{\{s,c\}} \mathbf{b}[B] \parallel \mathbf{s}[\mathbf{b}\{\text{add}.S, \text{pay}.c!ship\}] \parallel \mathbf{c}[s?ship.C]}}$$

where $G = \mathbf{b} \rightarrow \mathbf{s}:\{\text{add}.G, \text{buy}\}$

$B = \mathbf{s}!\{\text{add}.B, \text{buy}\}$

$S = \mathbf{b}\{\text{add}.S, \text{buy}.c!ship\}$

$C = \mathbf{s}?ship.C$

Hence the Buyer-Seller-Carrier system is **b**-lock free

Typing non egalitarian systems

$$\mathcal{D} = \frac{\mathcal{D} \quad \frac{\frac{\text{End} \vdash_{\emptyset} \mathbf{b}[\mathbf{0}]}{\text{End} \vdash_{\{s,c\}} \mathbf{b}[\mathbf{0}] \parallel \mathbf{s}[c!\text{ship}] \parallel \mathbf{c}[C]} \text{ [WEAK]}}{\text{G} \vdash_{\{s,c\}} \mathbf{b}[B] \parallel \mathbf{s}[\mathbf{b}\{\text{add}.S, \text{pay}.c!\text{ship}\}] \parallel \mathbf{c}[\mathbf{s}\text{?ship}.C]}$$

where $G = \mathbf{b} \rightarrow \mathbf{s}:\{\text{add}.G, \text{buy}\}$

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Hence the Buyer-Seller-Carrier system is \mathbf{b} -lock free

Typing non egalitarian systems

$$\mathcal{D} = \frac{\mathcal{D} \quad \frac{\frac{\text{End} \vdash_{\emptyset} \mathbf{b}[\mathbf{0}]}{\text{End} \vdash_{\{s,c\}} \mathbf{b}[\mathbf{0}] \parallel \mathbf{s}[\mathbf{c!ship}] \parallel \mathbf{c}[\mathbf{C}]} \text{ [WEAK]}}{\text{G} \vdash_{\{s,c\}} \mathbf{b}[\mathbf{B}] \parallel \mathbf{s}[\mathbf{b?}\{\mathbf{add.S}, \mathbf{pay.c!ship}\}] \parallel \mathbf{c}[\mathbf{s?ship.C}]}}$$

where $G = \mathbf{b} \rightarrow \mathbf{s}:\{\mathbf{add.G}, \mathbf{buy}\}$

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$S = \mathbf{b?}\{\mathbf{add.S}, \mathbf{buy.c!ship}\}$

$C = \mathbf{s?ship.C}$

Hence the Buyer-Seller-Carrier system is \mathbf{b} -lock free

DELEGATION

**PARTIAL
TYPING**





DELEGATION

THE ART OF GETTING THINGS DONE THROUGH OTHERS

SMPS with internal delegation

Processes:

$P ::=^{coind} \mathbf{0} \mid p!\{\lambda_i.P_i\}_{i \in I} \mid p?\{\lambda_i.P_i\}_{i \in I} \mid \in p; P \mid \ni p; P \mid p \in; P \mid p \ni; P$

$\in p$ delegation request

$p \in$ delegation end

$p \in$ delegation acceptance

$\in p$ resume from delegation

SMPS with internal delegation

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$$P ::= \text{coind } \mathbf{0} \mid p!\{\lambda_i.P_i\}_{i \in I} \mid p?\{\lambda_i.P_i\}_{i \in I} \mid \in p; P \mid \ni p; P \mid p \in; P \mid p \ni; P$$

$\in p$ delegation request

$p \in$ delegation end

$p \in$ delegation acceptance

$\in p$ resume from delegation

Synchronous Operational Semantics:

$$[\text{COMM}] \quad p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{\lambda_j.Q_j\}_{j \in J}] \parallel M \xrightarrow{p\lambda_hq} p[P_h] \parallel q[Q_h] \parallel M \quad h \in I \subseteq J$$
$$[\text{DELSTART}] \quad p[\in q; P] \parallel q[p \in; Q] \parallel M \xrightarrow{p \in q} q^*[P] \parallel p[Q] \parallel M$$
$$[\text{DELEND}] \quad q^*[\ni p; P] \parallel p[q \ni Q] \parallel M \xrightarrow{q \ni p} p[P] \parallel q[Q] \parallel M$$

SMPS with internal delegation

A customer orders an **item** from a **seller** and pays by sending the credit card number (**ccn**). The seller, after receiving the order, delegates to the **bank** the reception of **ccn**.

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$$c[s!item.s!ccn] \quad || \quad s[c?item.\in b; \ni s] \quad || \quad b[s\in; c?ccn.b\ni]$$

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SMPS with internal delegation and partial typing

A partial type system

$G \vdash_{\mathcal{P}} M$

guaranteeing

- ▶ (\mathcal{P} -biased) Subject Reduction,
- ▶ Session Fidelity
- ▶ (\mathcal{P} -biased) Lock Freedom

SMPS with internal delegation and partial typing

A partial type system

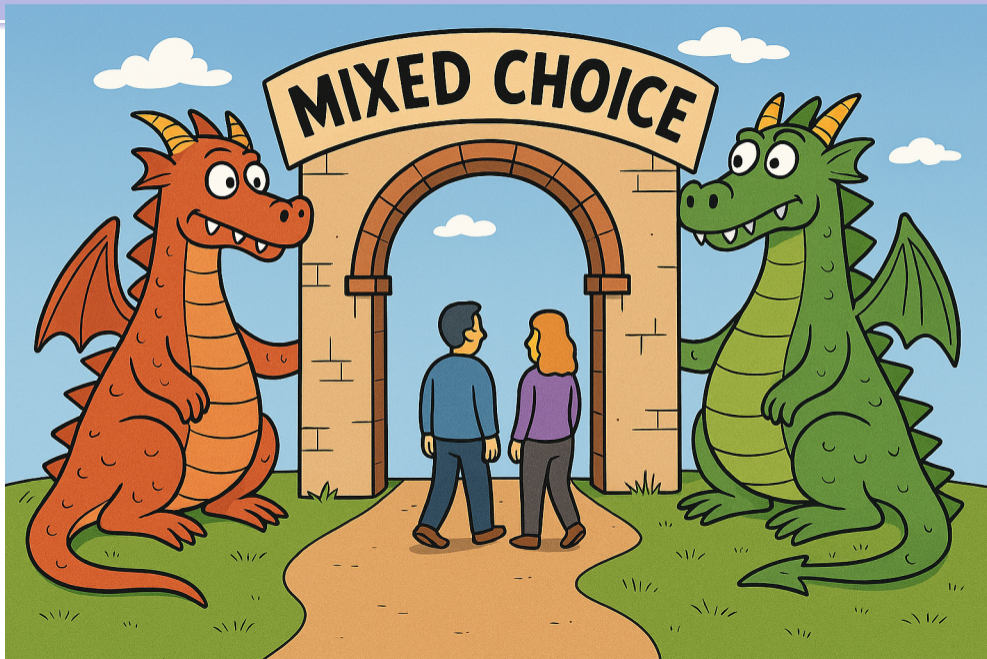
$$G \vdash_{\mathcal{P}} M$$

guaranteeing

- ▶ (\mathcal{P} -biased) Subject Reduction,
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Recall: Normal typing \subseteq Partial typing

MIXED CHOICE



Processes **without** mixed choice

Processes

$$P ::= \text{coind } \mathbf{0} \mid p!\{\lambda_i.P_i\}_{i \in I} \mid p?\{\lambda_i.P_i\}_{i \in I}$$

Multiparty Sessions

$$\mathbb{M} = p_1[P_1] \parallel \cdots \parallel p_n[P_n]$$

(synchronous) Operational Semantics

$$\ell \in I \subseteq J$$

$$p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{\lambda_j.Q_j\}_{j \in J}] \parallel \mathbb{M} \xrightarrow{p\lambda_\ell q} p[P_\ell] \parallel q[Q_\ell] \parallel \mathbb{M}$$

Processes **without** mixed choice

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Type disciplines for multiparty sessions **without** mixed choice

Type disciplines for multiparty sessions **without** mixed choice



Processes **with** Mixed Choice

Processes

$$P ::= \text{coind } \mathbf{0} \mid \sum_{i \in I} \pi_i.P_i \quad \pi ::= p?m\lambda \mid p!m\lambda$$

Multiparty Sessions

$$\mathbb{M} = p_1[P_1] \parallel \cdots \parallel p_n[P_n]$$

(synchronous) Operational Semantics

$$p[q!m\lambda.P + P'] \parallel q[p?m\lambda.Q + Q'] \parallel \mathbb{M} \xrightarrow{p\bar{m}\lambda q} p[P] \parallel q[Q] \parallel \mathbb{M}$$

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Try and discipline that!



Much expressive power

KIRSTIN PETERS, NOBUKO YOSHIDA:

Separation and Encodability in Mixed Choice Multiparty Sessions. LICS 2024.

Usual approach to typing does not work

Usual approach to typing does not work

Example from by

KIRSTIN PETERS, NOBUKO YOSHIDA:

Separation and Encodability in Mixed Choice Multiparty Sessions. LICS, 2024.

inspired by

CATUSCIA PALAMIDESSI:

Comparing the expressive power of the synchronous and asynchronous pi-calculi.
MSCS, 2003.

inspired by

LUC BOUGE:

On the existence of symmetric algorithms to find leaders in networks of communicating sequential processes. Acta Inf., 1988.

Usual approach to typing does not work

Leader election

$p[q!leader + r?leader.s!elect + s?del]$

$s[p?elect.q!del + q?electr!del + r?elect.p!del]$

$r[p!leader + q?leader.s!elect + s?del]$

$q[r!leader + p?leader.s!elect + s?del]$

Usual approach to typing does not work

Leader election

$p[0]$

$s[p?elect.q!del + q?electr!del + r?elect.p!del]$

$r[p!leader + q?leader.s!elect + s?del]$

$q[s!elect]$

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Usual approach to typing does not work

Leader election

p[0]

s[0]

r[0]

q[0]

A naive mixed-choice version of standard SMPS typing

$$\frac{G_i \vdash p[P_i] \parallel q[Q_i] \parallel \mathbb{M}}{p \rightarrow q : \{m\lambda_i.G_i\}_{i \in I} \vdash p[q!\{m\lambda_i.P_i\}_{i \in I}] \parallel q[p?\{m\lambda_j.Q_j\}_{j \in J}] \parallel \mathbb{M}}$$

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essentially corresponds to

$$\frac{G_i \vdash M_i \quad M \xrightarrow{\Lambda_i} M_i \quad \{\Lambda_i\}_{i \in I} = \text{reductions involving } p \in \text{prt}(M)}{\Sigma_{i \in I} \Lambda_i.G_i \vdash M}$$

A naive mixed-choice version of standard SMPS typing

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NO WAY! $\sum_{i \in I} \Lambda_i.G_i$ would not capture the overall behaviour of the Election Session.

$$\frac{G_i \vdash M_i \quad M \xrightarrow{\Lambda_i} M_i}{\Sigma_{i \in I} \Lambda_i. G_i \vdash M}$$

$$\frac{G_i \vdash M_i \quad M \xrightarrow{\Lambda_i} M_i}{\Sigma_{i \in I} \Lambda_i . G_i \vdash M}$$

It would work for the Election Session

$$\frac{G_i \vdash M_i \quad M \xrightarrow{\Lambda_i} M_i}{\Sigma_{i \in I} \Lambda_i. G_i \vdash M}$$

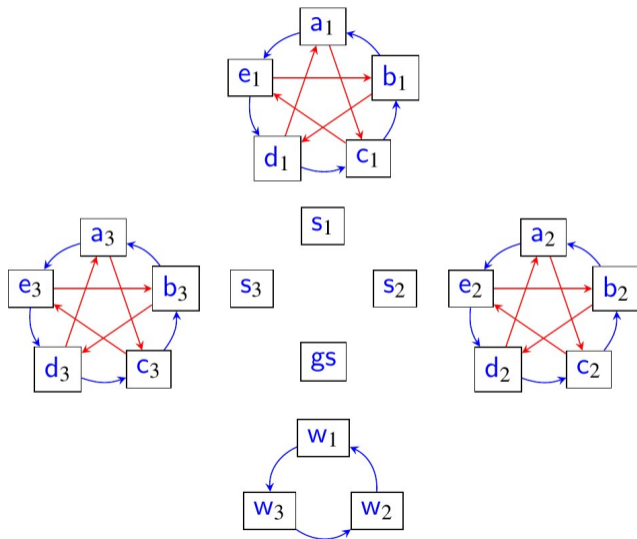
It would work for the Election Session

BUT

A global type would not “factorise” anything.
It would correspond to the complete reduction-tree.

Modular Election

Modular Election



Modular Election

$$\mathbb{E}^{sl} = \mathbb{E}_1 \parallel \mathbb{E}_2 \parallel \mathbb{E}_3 \parallel \mathbb{G}$$

where, for $1 \leq i \leq 3$,

$$\mathbb{E}_i = a_i[P_{a_i}] \parallel b_i[P_{b_i}] \parallel c_i[P_{c_i}] \parallel d_i[P_{d_i}] \parallel e_i[P_{e_i}] \parallel s_i[P_{s_i}]$$

$$\text{with } P_{a_i} = e_i!leader \\ + b_i?leader.(c_i!leader + d_i?leader.s_i!elect.(s_i?gleader + s_i?no)) \\ + s_i?del$$

$$\text{and } P_{s_i} = \sum_{x \in \{a_i, b_i, c_i, d_i, e_i\}} x?elect.(gs?gleader.x!gleader.Q_i + gs?no.x!no.Q_i) \\ \text{with } Q_i = \sum_{x \in \{a_i, b_i, c_i, d_i, e_i\}} x!del$$

$$\mathbb{G} = w_1[P_{w_1}] \parallel w_2[P_{w_2}] \parallel w_3[P_{w_3}] \parallel gs[P_{gs}]$$

$$\text{with } P_{w_i} = w_{i+2}!leader \\ + w_{i+1}?leader.gs!gleader \\ + gs?del$$

$$\text{and } P_{gs} = \sum_{i \in \{1, 2, 3\}} w_i?gleader.s_i!gleader.s_{i+1}!no.s_{i+2}!no.(\sum_{i \in \{1, 2, 3\}} w_i!del)$$

Modular Multiparty Sessions

Partitionable sessions such that

- ▶ Unrestricted mixed-choice can be used inside the modules;
- ▶ Inter-module communication through **connectors**;
- ▶ Connectors can interact using **one-to-one** mixed choice.

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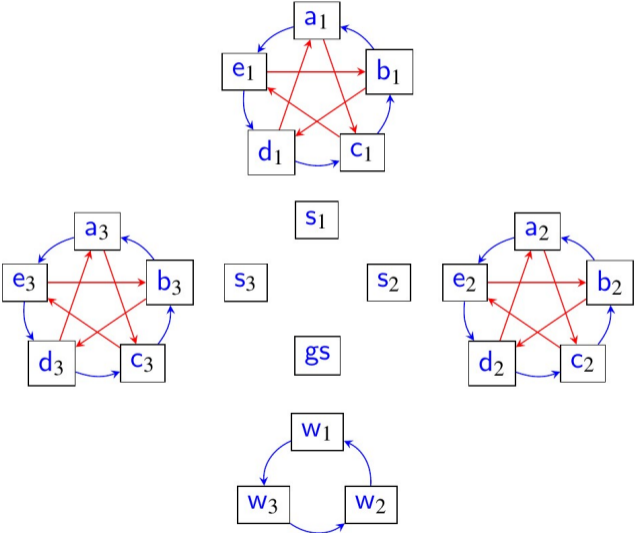
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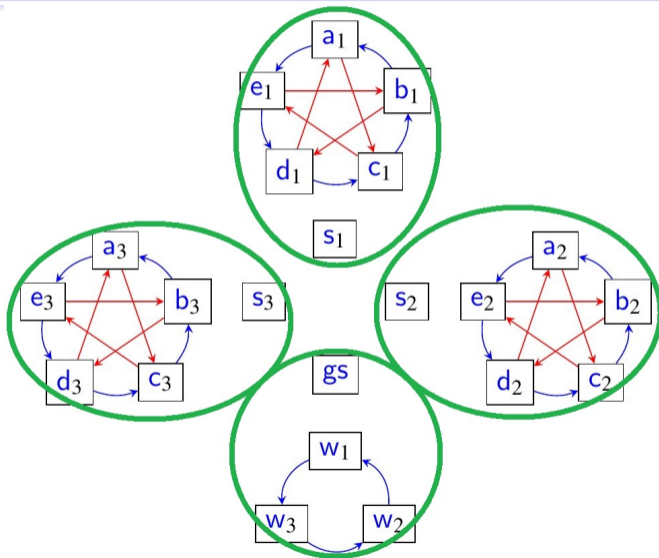
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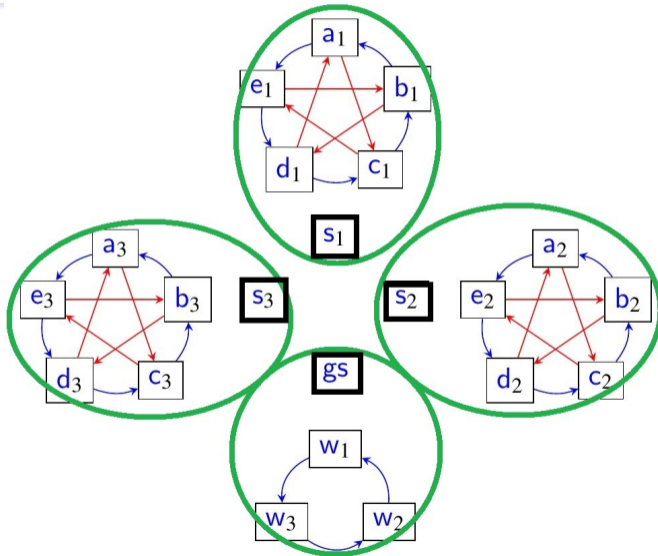
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$$\mathbb{E}^{sl} = \mathbb{E}_1 \parallel \mathbb{E}_2 \parallel \mathbb{E}_3 \parallel \mathbb{G}$$

where, for $1 \leq i \leq 3$,

$$\mathbb{E}_i = a_i[P_{a_i}] \parallel b_i[P_{b_i}] \parallel c_i[P_{c_i}] \parallel d_i[P_{d_i}] \parallel e_i[P_{e_i}] \parallel s_i[P_{s_i}]$$

$$\begin{aligned} \text{with } P_{a_i} = & e_i!leader \\ & + b_i?leader.(c_i!leader + d_i?leader.s_i!elect.(s_i?gleader + s_i?no)) \\ & + s_i?del \end{aligned}$$

$$\begin{aligned} \text{and } P_{s_i} = & \sum_{x \in \{a_i, b_i, c_i, d_i, e_i\}} x?elect.(gs?gleader.x!gleader.Q_i + gs?no.x!no.Q_i) \\ \text{with } Q_i = & \sum_{x \in \{a_i, b_i, c_i, d_i, e_i\}} x!del \end{aligned}$$

$$\mathbb{G} = w_1[P_{w_1}] \parallel w_2[P_{w_2}] \parallel w_3[P_{w_3}] \parallel gs[P_{gs}]$$

$$\begin{aligned} \text{with } P_{w_i} = & w_{i+2}!leader \\ & + w_{i+1}?leader.gs!gleader \\ & + gs?del \end{aligned}$$

$$\text{and } P_{gs} = \sum_{i \in \{1,2,3\}} w_i?gleader.s_i!gleader.s_{i+1}!no.s_{i+2}!no.(\sum_{i \in \{1,2,3\}} w_i!del)$$

Modular Election

$$\mathbb{E}^{sl} = \mathbb{E}_1 \parallel \mathbb{E}_2 \parallel \mathbb{E}_3 \parallel \mathbb{G}$$

where, for $1 \leq i \leq 3$,

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Modular typing

$$\frac{G_i \vdash M_i \quad M \xrightarrow{\Lambda_i} M_i}{\Sigma_{i \in I} \Lambda_i. G_i \vdash M}$$

Modular typing

$$\frac{G_i \vdash M_i \quad M \xrightarrow{\Lambda_i} M_i \quad \{\Lambda_i\}_{i \in I} = \text{reductions involving } p \in \text{prt}(M)}{\Sigma_{i \in I} \Lambda_i. G_i \vdash M}$$

Modular typing

$$\frac{G_i \vdash^{\mathcal{P}} M_i \quad M \xrightarrow{\Lambda_i} M_i \quad \{\Lambda_i\}_{i \in I} = \text{reductions in a module of modularisation } \mathcal{P}}{\Sigma_{i \in I} \Lambda_i . G_i \vdash^{\mathcal{P}} M}$$

Some properties of modularised typing

- ▶ Modularisation is preserved by reduction;
- ▶ Typability does depend **neither** on the module one starts with
nor on the chosen modularisation.

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What do we get by typing?

- ▶ Subject Reduction;
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- ▶ Lock Freedom.

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A DRAWBACK of standard MPST and SMPS

They are frameworks for CLOSED systems!!

A DRAWBACK of standard MPST and SMPS

They are frameworks for **CLOSED** systems!!



Good composition methods

They should be

- ▶ CONSERVATIVE
- ▶ FLEXIBLE
- ▶ SAFE

Good composition methods

They should be

- ▶ **CONSERVATIVE**

Altering as less as possible the single systems

- ▶ FLEXIBLE

- ▶ SAFE

Good composition methods

They should be

- ▶ CONSERVATIVE

- ▶ FLEXIBLE

 - i.e. “system independent”: the composition mechanism

 - is not part of the system

 - allows to consider **any** system as potentially **open**

- ▶ SAFE

Good composition methods

They should be

- ▶ CONSERVATIVE

- ▶ FLEXIBLE

- ▶ SAFE

Guaranteeing not to “break” relevant properties of the single systems we compose.

Good composition methods

They should be

- ▶ CONSERVATIVE
- ▶ FLEXIBLE
- ▶ SAFE

Composition Methods for MPST: Some proposals

LORENZO GHERI, NOBUKO YOSHIDA:

Hybrid Multiparty Session Types: Compositionality for Protocol Specification through Endpoint Projection. OOPSLA, 2023.

CLAUDE STOLZE, MARINO MICULAN, PIETRO DI GIANANTONIO:

Composable partial multiparty session types for open systems. Softw.Syst.Model. 2023.

Composition Methods: the “participants-as-interfaces” (PaI) approach

A very general idea applicable on systems with message-passing, when

participant behaviour

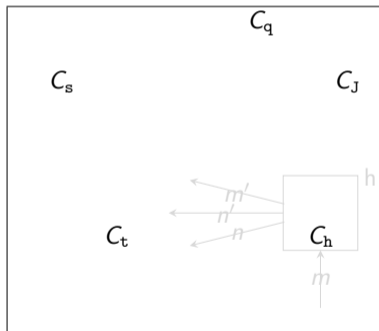


system interface

where $\text{interface} = \text{description of possible interactions with an outer system.}$

The “participants-as-interfaces” (PaI) approach

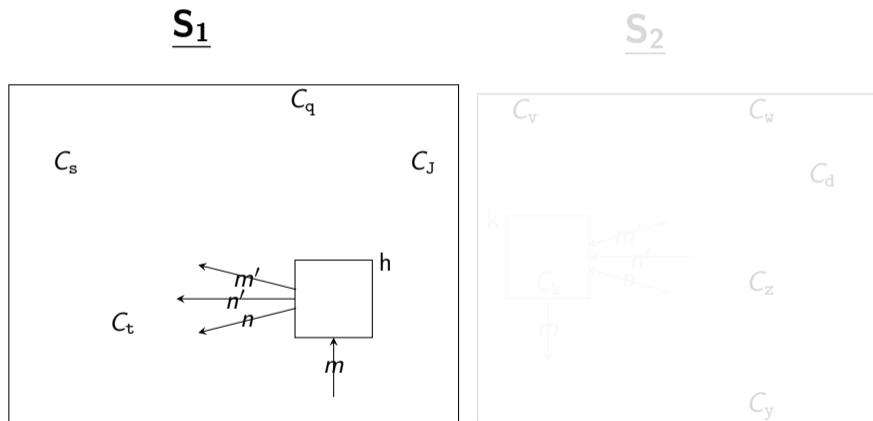
S₁



S₂

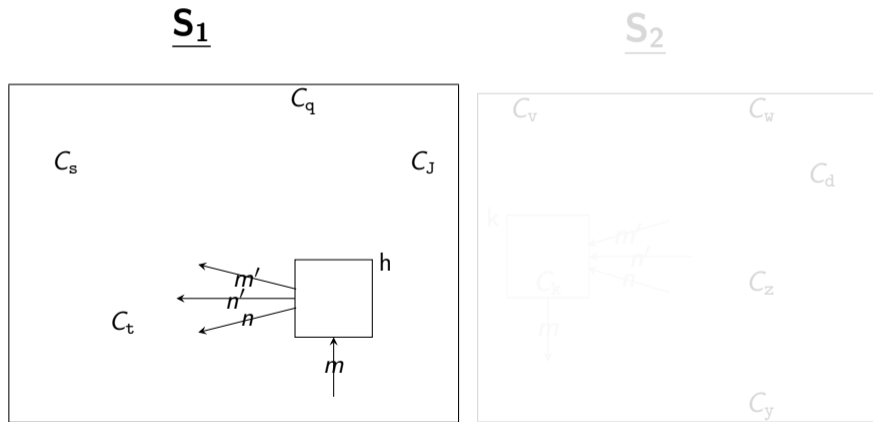


The “participants-as-interfaces” (PaI) approach



We abstract here from the way communications are performed and from the logical order of the exchanged messages

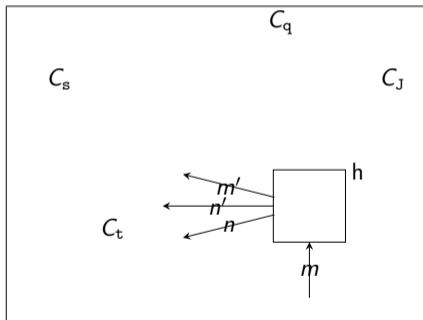
The “participants-as-interfaces” (PaI) approach



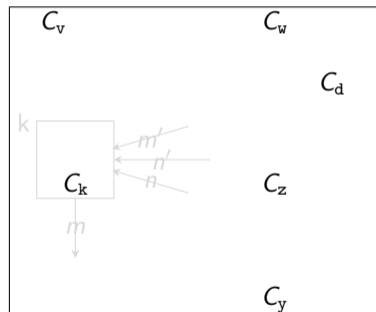
C_h 's behaviour can be looked at as what can be offered by an outer system

The “participants-as-interfaces” (PaI) approach

S₁

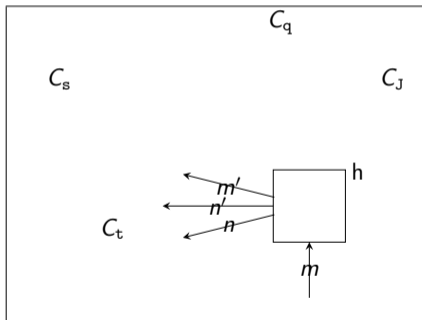


S₂

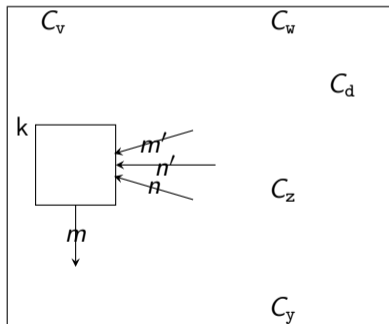


The “participants-as-interfaces” (PaI) approach

S₁

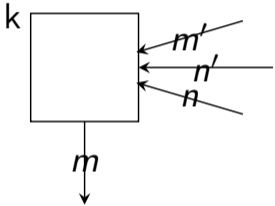
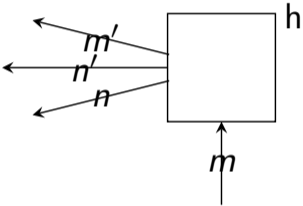


S₂

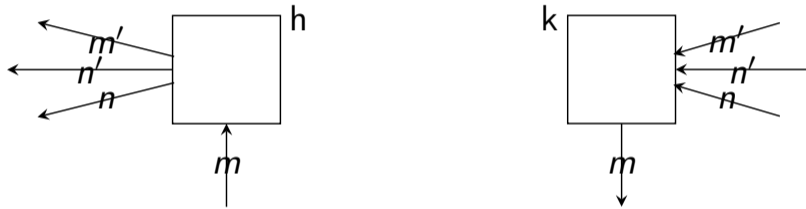


C_k offers what C_h requires

The “participants-as-interfaces” (PaI) approach

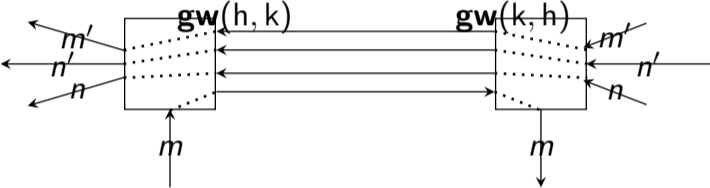


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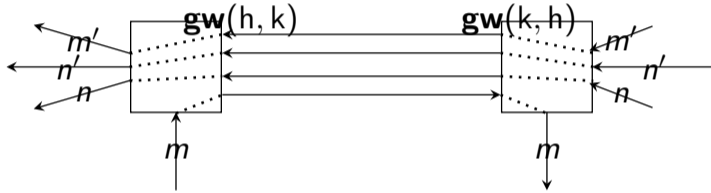


C_h and C_k are “complementary” interfaces: an h 's input is a k 's output, and vice versa

The “participants-as-interfaces” (PaI) approach



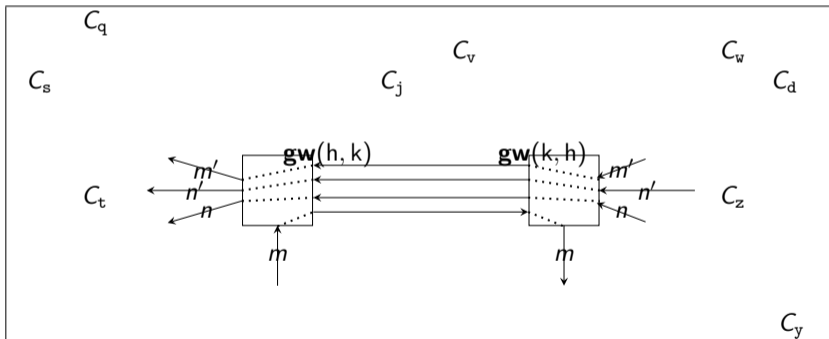
The “participants-as-interfaces” (PaI) approach



Composition via gateways:
the interface participants become forwarders dubbed gateways

The “participants-as-interfaces” (PaI) approach

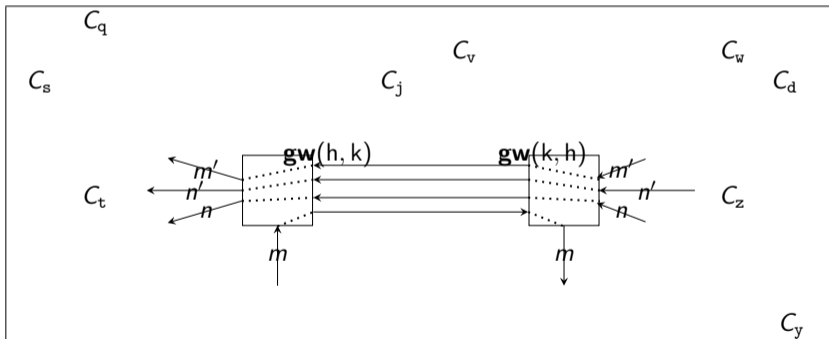
$$\underline{S_1} \overset{h \leftrightarrow k}{\underline{S_2}}$$



the compatible interfaces have been replaced by the corresponding gateways

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$$\underline{S_1}^{h \leftrightarrow k} \underline{S_2}$$



the compatible interfaces have been replaced by the corresponding gateways

The “participants-as-interfaces” (PaI) approach

- ▶ **Conservative**

Just one participant per system becomes a forwarder

- ▶ **Flexible**

formalism independent, as far as based on message-passing

- ▶ **Safe?**

Safety is formalism dependent.

Safe for SMPS ✓

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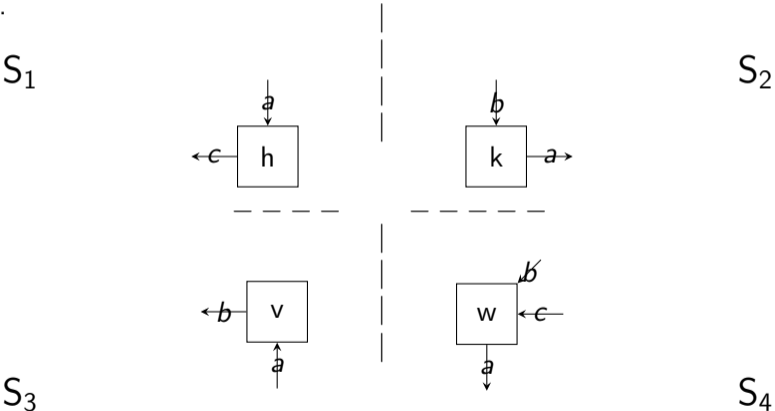
Safe for SMPS ✓

Simultaneous multiple connections

The composition via gateways trivially extends to simultaneous multiple system composition.

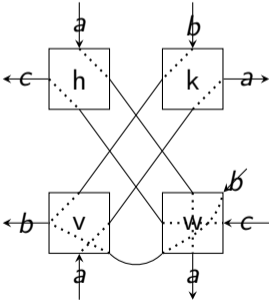
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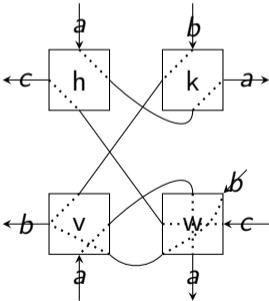
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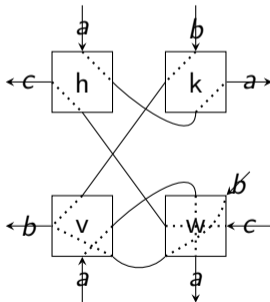
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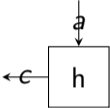
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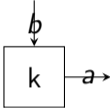
- Issues:**
- Many different “connection policies”.
 - Which connection policies get safe composition?

Systems represented as sessions

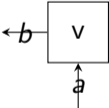
S_1



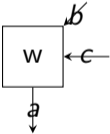
S_2



S_3



S_4



Systems represented as sessions

M_1

M_2

$\dots \parallel h[q?a.p!c]$

$k[r!a.s?b] \parallel \dots$

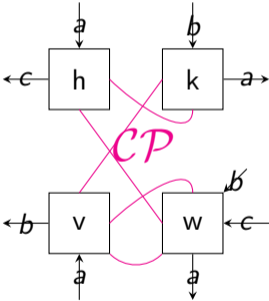
$\dots \parallel v[t!b.u?a]$

$w[i?b.z?c.i!a] \parallel \dots$

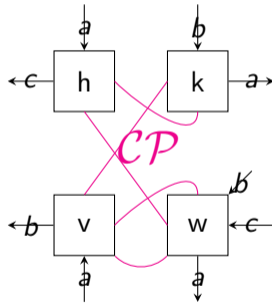
M_3

M_4

Connection Policies formalised as sessions



Connection Policies formalised as sessions



$$CP = h[k!a.w?c] \parallel k[h?a.v!b] \parallel v[w?b.w!a] \parallel w[v!b.h!c.v?a]$$

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\mathcal{CP} is typable

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\mathcal{CP} is typable, i.e. in the type system we can derive

$$G \vdash \mathcal{CP}$$

where $G = h \rightarrow k:a. w \rightarrow v:b. k \rightarrow v:b. w \rightarrow h:c. v \rightarrow w:a$

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We can get a safe composition via gateways out of a typable connection policy.

Safety of Pal Composition of SMPS systems

Let M_1, \dots, M_n be typable (and hence lock-free) sessions, and let CP be a typable connection policy.

Then the composition of M_1, \dots, M_n via the connection policy CP is typable (and hence lock-free).

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Then the composition of $\mathbb{M}_1, \dots, \mathbb{M}_n$ via the connection policy \mathcal{CP} is typable (and hence lock-free).

ASYNCHRONY



Formalising Asynchronous communications in SMPS

$$p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel M \parallel Q \xrightarrow{pq!\lambda_h} p[P_h] \parallel M \parallel Q \cdot \langle p, \lambda_h, q \rangle \quad h \in I \quad [\text{SEND}]$$

Formalising Asynchronous communications in SMPS

$$p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel M \parallel Q \xrightarrow{pq!\lambda_h} p[P_h] \parallel M \parallel Q \cdot \langle p, \lambda_h, q \rangle \quad h \in I \quad [\text{SEND}]$$

Message queues

$$Q ::= \emptyset \mid \langle p, \lambda, q \rangle \cdot Q$$

Formalising Asynchronous communications in SMPS

$$p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel M \parallel Q \xrightarrow{pq!\lambda_h} p[P_h] \parallel M \parallel Q \cdot \langle p, \lambda_h, q \rangle \quad h \in I \quad [\text{SEND}]$$

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$$p[q?\{\lambda_i.P_i\}_{i \in I}] \parallel M \parallel \langle q, \lambda_h, p \rangle \cdot Q \xrightarrow{pq?\lambda_h} p[P_h] \parallel M \parallel Q \quad h \in I \quad [\text{RCV}]$$

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Asynchronous Global Types

$$G ::=^{coind} \text{pq!}\{\lambda_i.G_i\}_{i \in I} \mid \text{pq?}\lambda.G \mid \text{End}$$

Splitting communications in global types

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Splitting communications in global types

F.DAGNINO, P. GIANNINI, M. DEZANI:

Global types and event structure semantics for asynchronous multiparty sessions CoRR (2021),
Fundamenta Informaticae (2024)

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Splitting communications in global types

Type Configurations

$$G \parallel Q$$

Subject Reduction and Session Fidelity relate reductions on Session to reductions on Type Configurations.

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Splitting communications in global types

Type Configurations

$$G \parallel Q$$

Subject Reduction and Session Fidelity relate reductions on Session to reductions on Type Configurations.

Type System(s)

$$[T\text{-END}] \quad \text{End} \vdash p[0]$$

$$[T\text{-SEND}] \quad \frac{G_i \vdash p[P_i] \parallel M \parallel Q \cdot \langle p, \lambda_i, q \rangle \quad \forall i \in I}{pq!\{\lambda_i.G_i\}_{i \in I} \vdash p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel M \parallel Q}$$

$$[T\text{-RCV}] \quad \frac{G \vdash p[P_k] \parallel M \parallel Q \quad k \in I}{pq?\lambda_k.G \vdash p[q!\{\lambda_i.P_i\}_{i \in I}] \parallel M \parallel \langle p, \lambda_k, q \rangle \cdot Q}$$

with suitable conditions on participants due to infinite derivations.

Extensions dealing with PARTIALITY and (internal) DELEGATION

Decidable restrictions

Forcing:

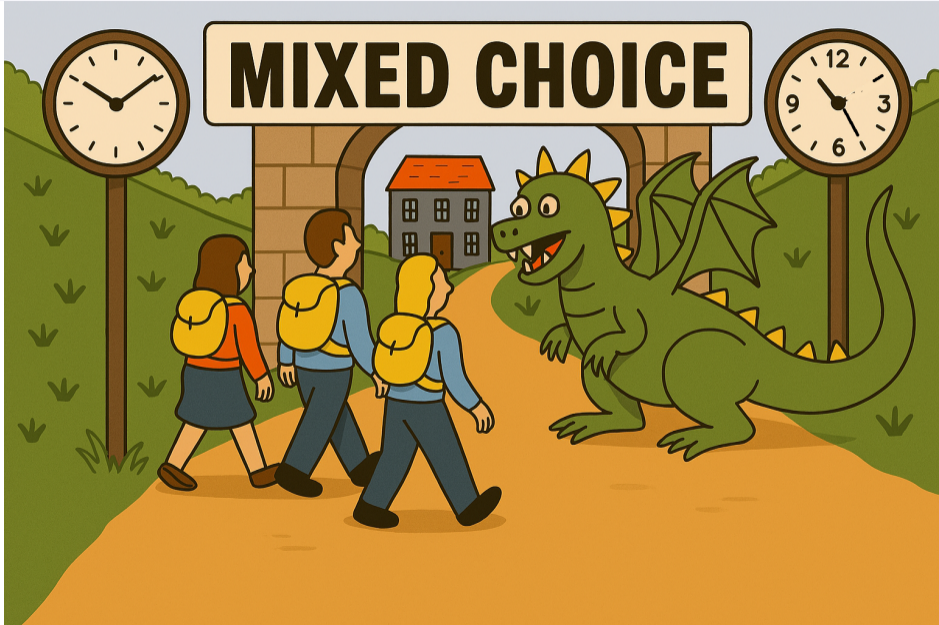
- ▶ Existential B-boundedness
- ▶ k-synchronisability
- ▶ ...

Asynch.-MPST $\leftarrow ? \rightarrow$ Asynch.-SMPS

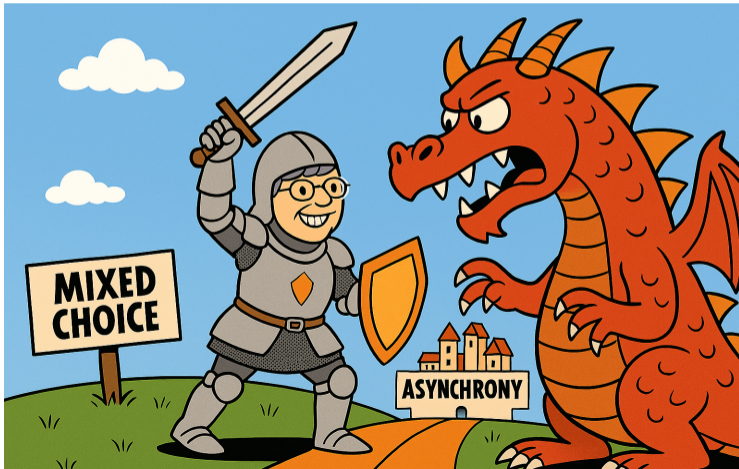
Asynch.-MPST $\leftarrow ? \rightarrow$ Asynch.-SMPS



MIXED CHOICE



PLACES '26 - M.Dezani's talk:
Asynchronous Multiparty Sessions with Mixed Choice



Possible use of mixed choice: Fault Tolerance

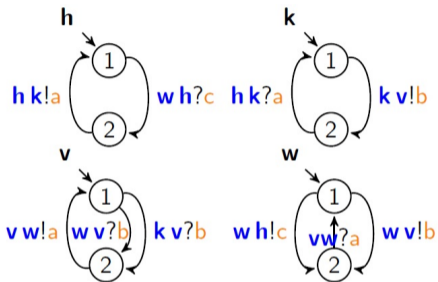




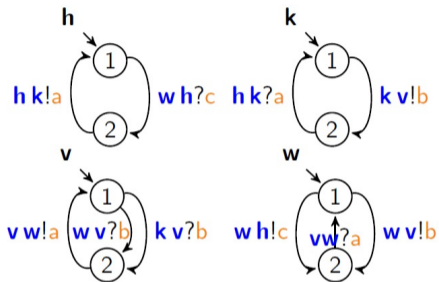
**Communicating
Finite State Machines**

**Asynchronous
SMPS**

CFSM \searrow \swarrow Asynch-SMPS

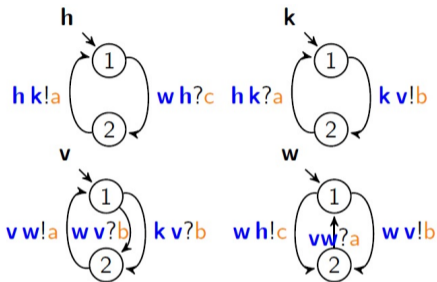


CFSM \searrow \swarrow Asynch-SMPS



A formalism for Local Behaviours

CFSM \searrow \swarrow Asynch-SMPS



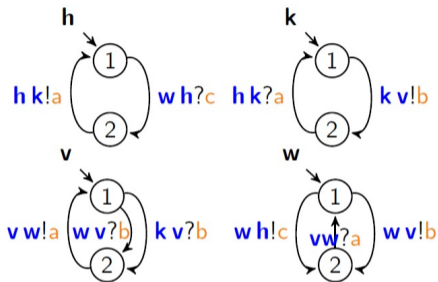
Many works on CFSM-MPST correspondence.

For instance

JULIEN LANGE, NOBUKO YOSHIDA:

Verifying Asynchronous Interactions via Communicating Session Automata. CAV (1) 2019

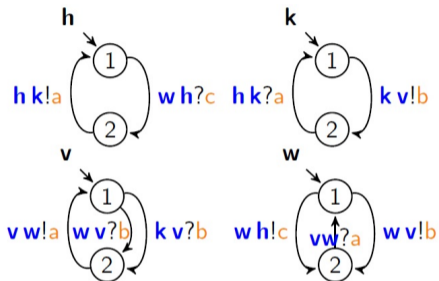
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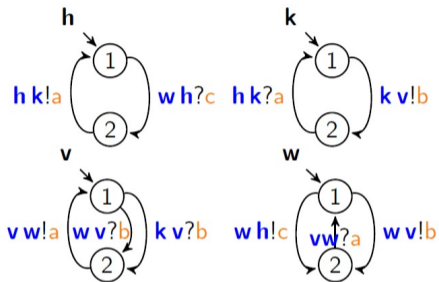
Roughly: Getting requirements (ensuring good properties) on CFSM from MPST theory.

CFSM \searrow \swarrow Asynch-SMPS



What about CFSM-SMPS?

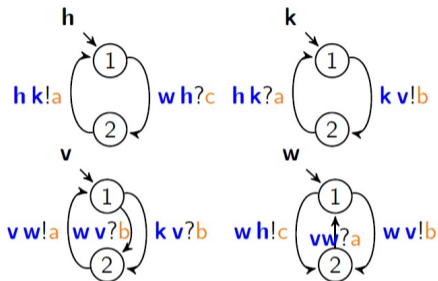
CFSM \searrow \swarrow Asynch-SMPS



What about CFSM-SMPS?

CFSM systems \equiv Asynchronous Multiparty Sessions

CFSM \searrow \swarrow Asynch-SMPS




What about CFSM-SMPS?


$$h[H] \parallel k[K] \parallel v[V] \parallel w[W]$$

where

$$H = w?c.k!a.H \quad K = v!b.h?a.K \quad V = (w?b + k?b).w!a.V \quad W = (h?c + v?b).v?a.V$$

CFSM  Asynch-SMPS

What is an SMPS asynchronous global type in the CFSM setting?


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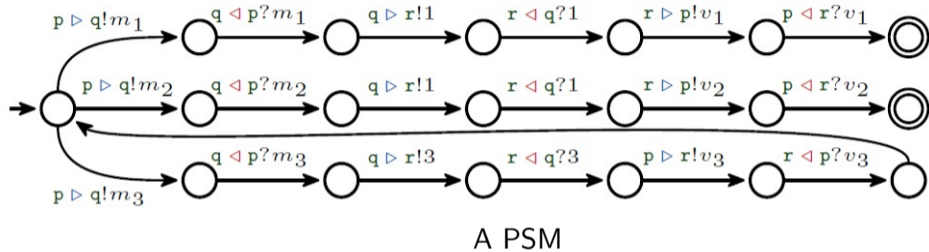
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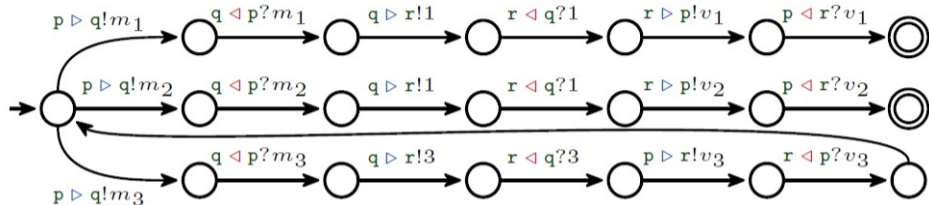
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PSMs \equiv Asynch.Global Types

CFSM \searrow \swarrow Asynch-SMPS




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A PSM

$$G = pq! \begin{cases} m_1.qp?m_1.qr!1.rq?1.rp!v_1.pr?v_1.End \\ m_2.qp?m_2.qr!1.rq?1.rp!v_2.pr?v_2.End \\ m_3.qp?m_3.qr!3.rq?3.rp!v_3.rp?v_3.G \end{cases}$$

The corresponding asynch. global type

CFSM  Asynch-SMPS

Vast prairies yet to be explored!

Anything IN-BETWEEN?

Projection



Typing

Anything IN-BETWEEN?

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Possible direction: SMPS for Gheri-Nobuko hybrid types

Presentation Partially Based On

-] **Dagnino, F.**, Giannini, P., Dezani-Ciancaglini, M., 2023. Deconfined global types for asynchronous sessions. Logical Methods in Computer Science Volume 19, Issue 1.
-] **Castellani, I.**, Dezani-Ciancaglini, M., **Giannini, P.**, 2022. Asynchronous sessions with input races, in: Carbone, M., Neykova, R. (Eds.), PLACES, Open Publishing Association. pp. 12–23.
-] Barbanera, F., Bono, V., **Dezani-Ciancaglini, M.**, 2025a. Open compliance in multiparty sessions with partial typing. Journal of Logical and Algebraic Methods in Programming 144, 101046.
-] Barbanera, F., **Bono, V.**, Dezani-Ciancaglini, M., 2025b. Partially typed multiparty sessions with internal delegation. J. Log. Algebraic Methods Program. 142, 101018.
-] **Barbanera, F.**, Dezani-Ciancaglini, M., 2023. Partially typed multiparty sessions, in: Aubert, C., Di Giusto, C., Fowler, S., Safina, L. (Eds.), ICE, Open Publishing Association. pp. 15–34.
-] Barbanera, F., Dezani-Ciancaglini, M., 2024. Asynchronous multiparty sessions with internal delegation, in: Essays Dedicated to Rocco De Nicola on The Occasion of His 70th Birthday, Springer. pp. 322–339.
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-] Barbanera, F., Dezani-Ciancaglini, M., de'Liguoro, U., 2024b. Un-projectable global types for multiparty sessions, in: Bruni, A., Momigliano, A., Pradella, M., Rossi, M. (Eds.), PPDP, ACM Press. pp. 15:1–15:13.
-] Barbanera, F., Dezani-Ciancaglini, M., **Gheri, L., Yoshida, N.**, 2023. Multicompatibility for multiparty-session composition, in: Santiago Escobar, V.T.V. (Ed.), PPDP, Association for Computing Machinery. pp. 1–15.
-] Barbanera, F., Dezani-Ciancaglini, M., **Lanese, I., Tuosto, E.**, 2021. Composition and decomposition of multiparty sessions. J. Log. Algebraic Methods Program. 119, article 100620.

Conclusions

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“That’s all Folks!”



Thank
you