

# REINDEXING TECHNIQUES

**Synonyms:** Color palette reordering.

**Definition:** Imaging algorithms able to reorder the color palette of color-mapped images. Such techniques are able to reduce the overall entropy of the signal attacking the local index redundancy.

In color-mapped imaging, higher compression of color-mapped data is often achieved by reducing the local index redundancy. The so-called reindexing techniques aim at finding the optimal reordering without the consideration of all possible color indexing combinations ( $M!$  combinations for an image with  $M$  colors). The existing reindexing algorithms are devoted to obtain respectively color and index similarity. An extensive survey of popular reindexing techniques can be found in [1].

The pixels in the image  $I$  with  $m$  rows,  $n$  columns, and  $M$  distinct colors can be represented as  $I(x,y) = P(I'(x,y))$ , where  $P = \{S_1, S_2, \dots, S_M\}$  is the set of all the colors in  $I$ , and  $I'$  is an  $m \times n$  matrix of indexes in  $\{1, 2, \dots, M\}$ . Most of the compression engines proceed by coding the data attacking the local spatial redundancy. For indexed images, an ordered scan of the indexes in  $I'$  named  $p_1, p_2, \dots, p_{m \times n}$  is usually performed. The residual entropy of local differences can be considered to estimate the overall “energy” of the signal. The information needed for the reconstruction of the original image is [1], [2]:

- the color of pixel  $p_1$ ;
- a table providing the correspondence between colors  $S_1, S_2, \dots, S_M$  with indexes  $i_1, i_2, \dots, i_M$ ; and
- the set of differences:  $D(I') = \{d_{x,y} \mid x = 1, 2, \dots, m; y = 1, 2, \dots, n\}$  where each  $d_{x,y}$  is a local difference obtained by considering some specific local patterns.

Information theory states [1] that any lossless scheme used to encode the set of differences  $D(I')$  requires the number of bits per pixel (bpp) being greater than or equal to the zero order entropy of the statistical distribution of  $D(I')$ . If indexes  $i_1, i_2, \dots, i_M$  are properly ordered to produce an almost uniform distribution of values  $d_{x,y}$ , then the corresponding entropy should have a large value. Conversely, a zero-peaked distribution in  $D(I')$  gives a lower entropy value. Hence, finding an optimal indexing scheme is a crucial step for lossless compression of indexed images. Poor results in such sense are usually obtained when using a random luminance-based ordering (default option in almost all image formats) of the indexes. Performance of the reindexing techniques can be evaluated by measuring the lossless compression (JPEG2000, JPEG-LS, and PNG applied to different datasets of indexed images) in bits per pixel [1], [2], [3]. In general, using such advanced techniques usually allows for an improvement gain of about 30% in terms of overall compression ratio.

**See:** Color-mapped imaging, Color quantization, GIF format, Lossless compression, Entropy encoding.

## References

1. A. Pinho A. Neves, “A Survey on Palette Reordering Methods for Improving the Compression of Color-indexed Images”, IEEE Transactions on Image Processing, vol. 13, no. 11, pp. 1411-1418, November 2004.
2. S. Battiato, F. Rundo, F. Stanco, “Self Organizing Motor Maps for Colour Mapped Image Re-indexing”, IEEE Transactions on Image Processing”, vol.16, no.12, pp. 2905-2915, December 2007.

3. A. J. Pinho, A. J. R. Neves, "On the Relation between Memon's and the Modified Zeng's Palette Reordering Methods", *Image Vision Computing Journal*, vol. 24, no. 5, pp. 534-540, May 2006.